

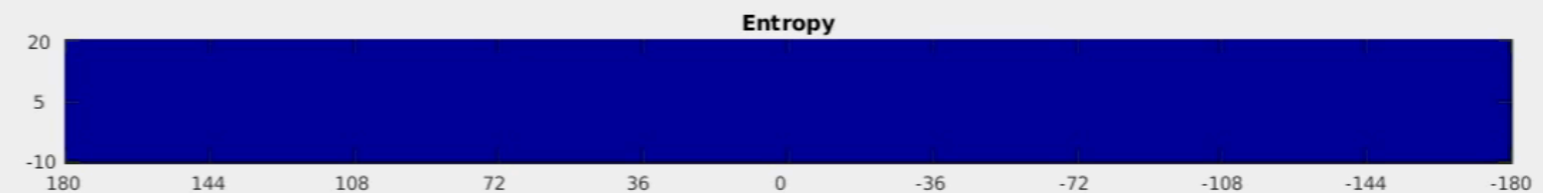
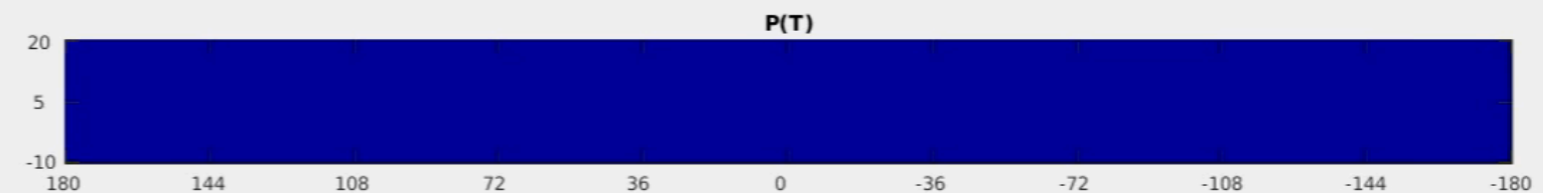
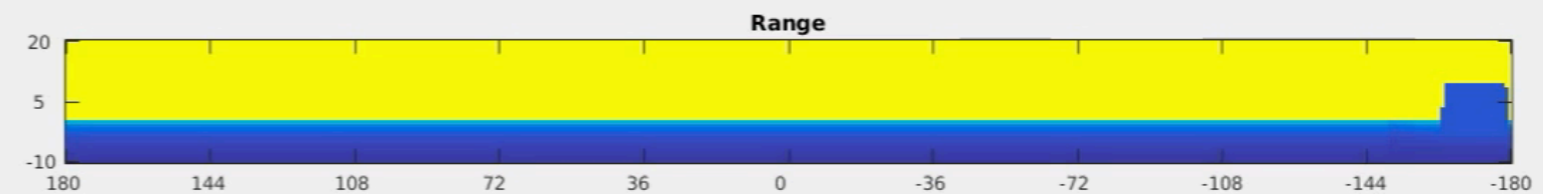
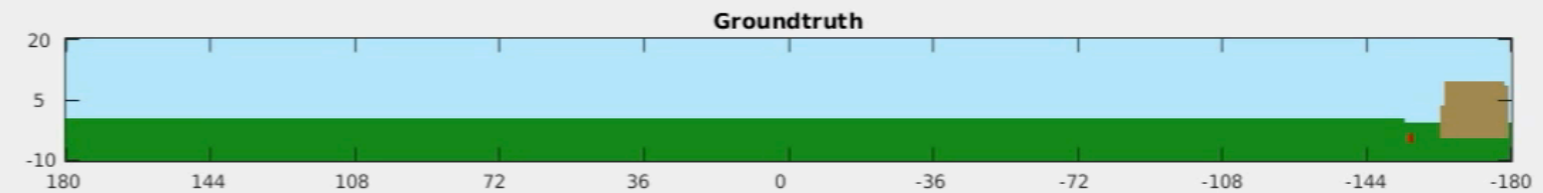
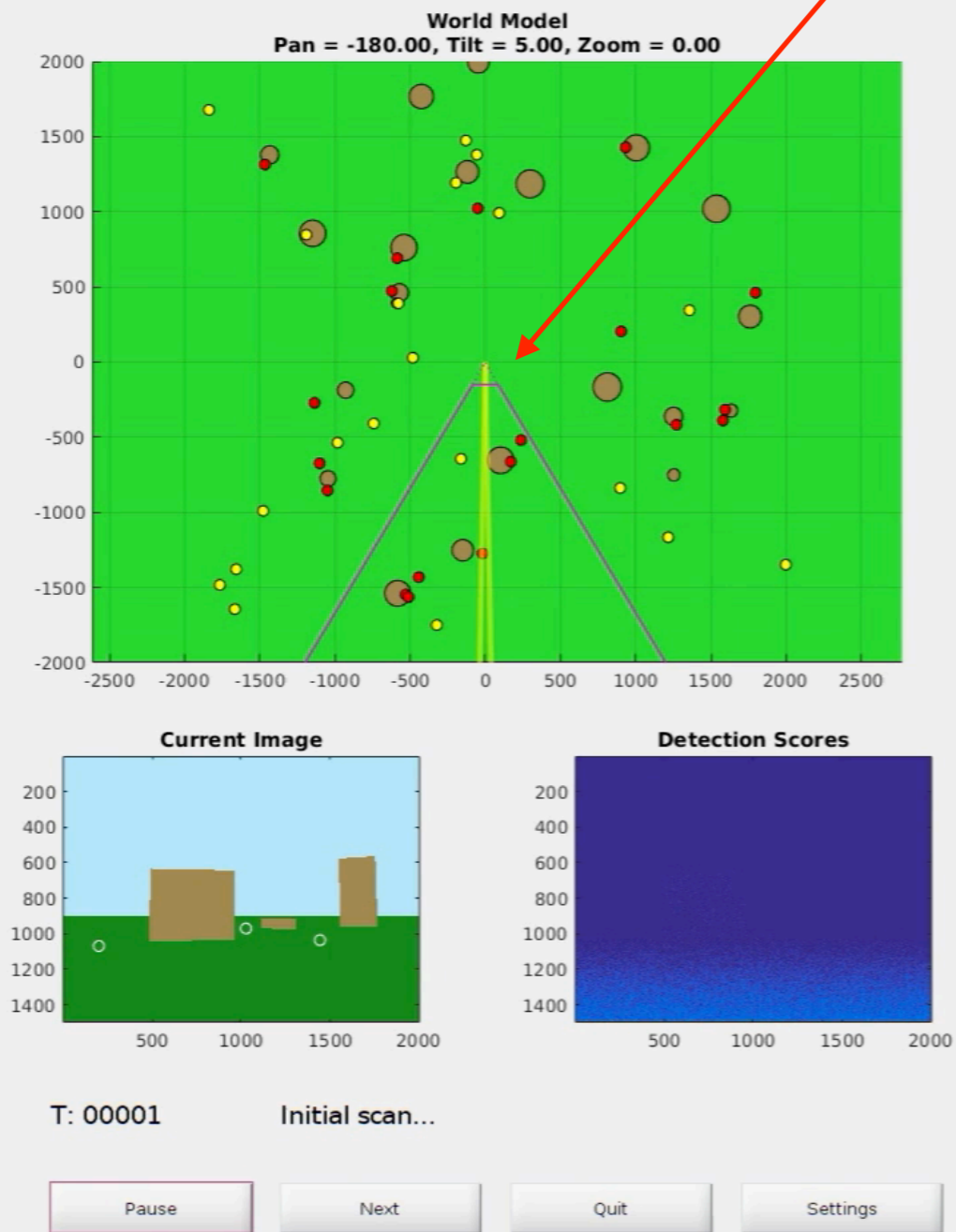
# Curriculum Domain Adaptation: *Using Simulation for Real*

**Boqing Gong**



Tencent  
AI Lab

# An intelligent robot



# Semantic segmentation of urban scenes



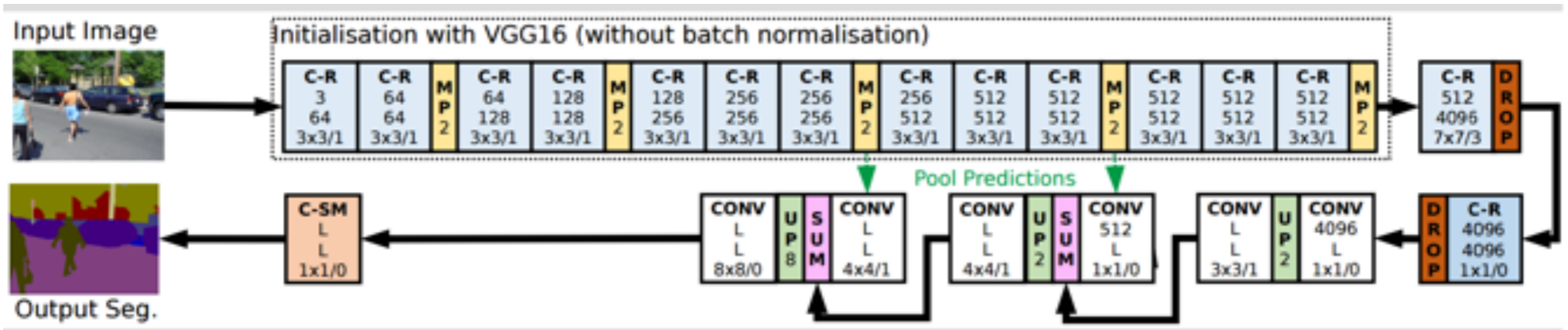
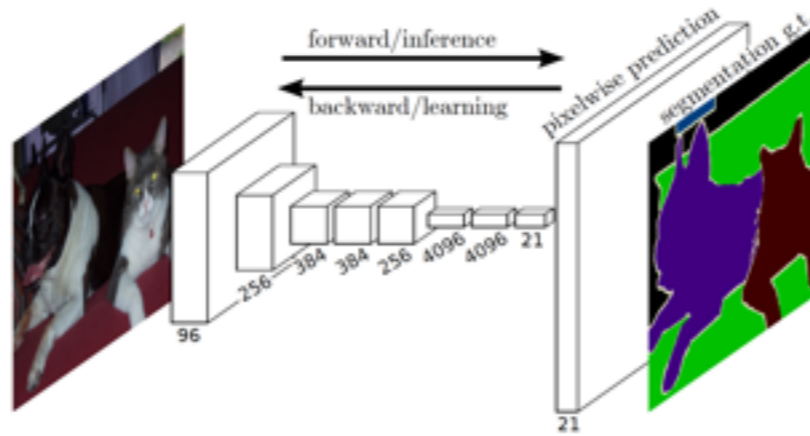
Assign each pixel a semantic label

An appealing application: **self-driving**



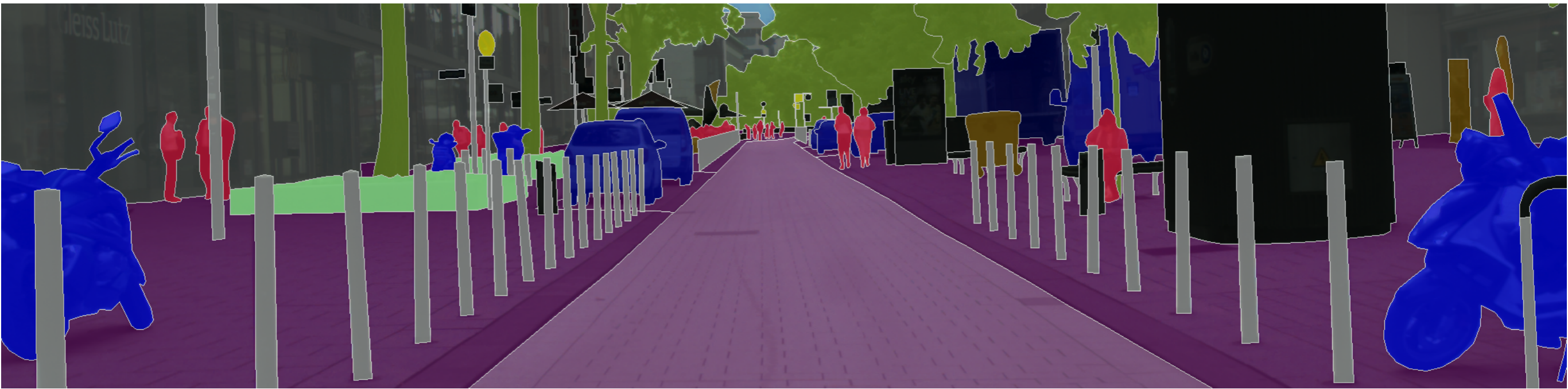
# Triumphal approach: CNNs

## convolutional neural networks



Long, J., Shelhamer, E., & Darrell, T. (2015). Fully convolutional networks for semantic segmentation. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*.

# To teach/train CNNs to segment images and videos



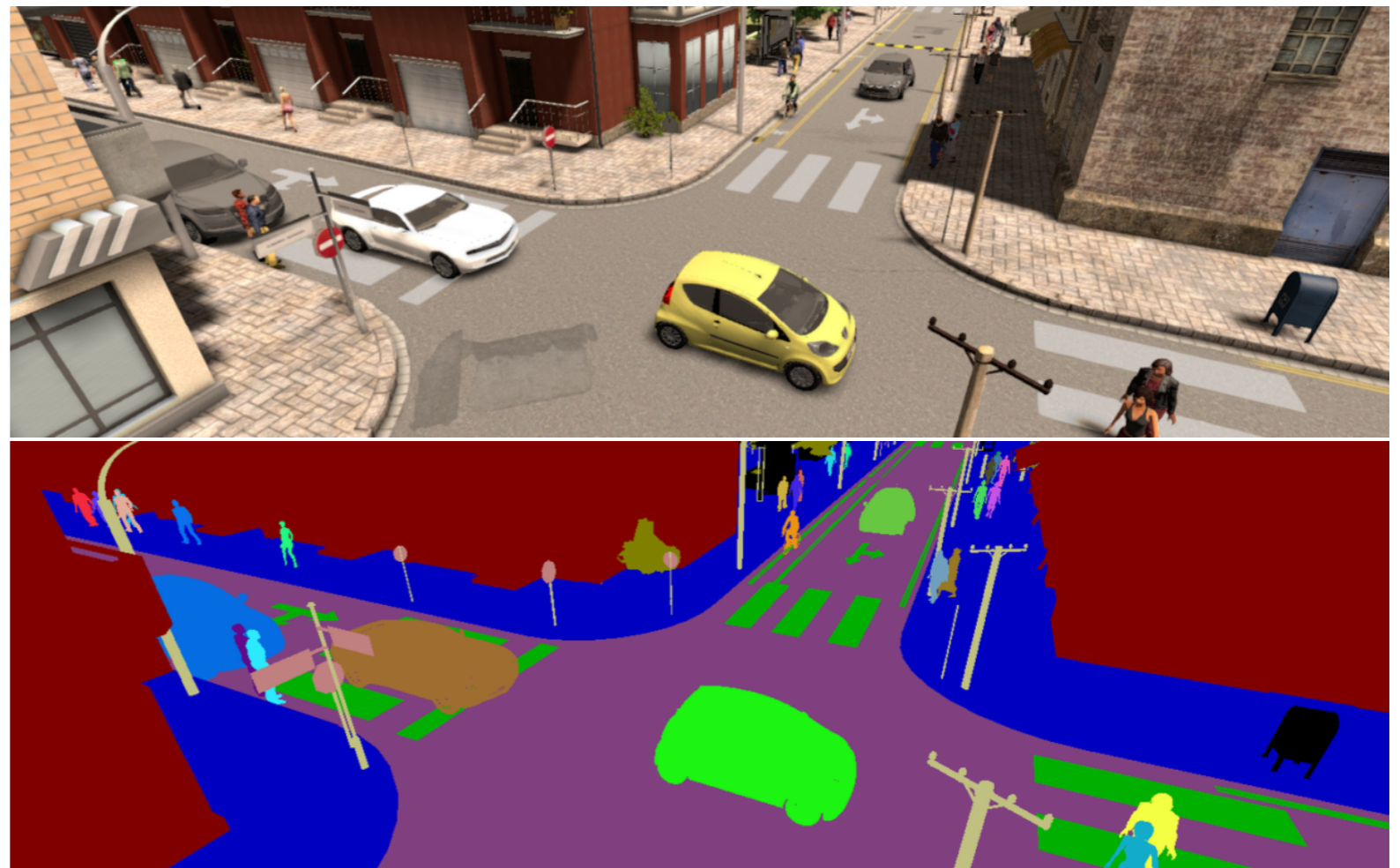
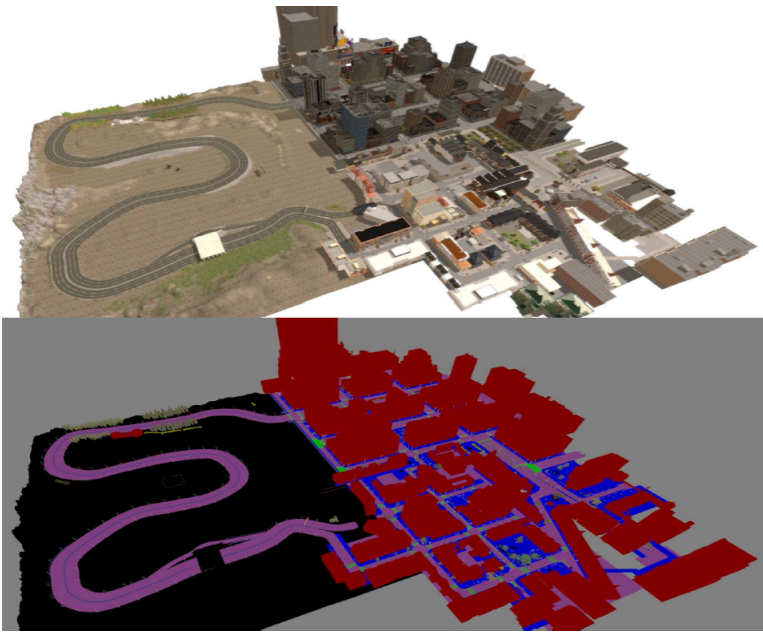
About 1.5 hrs to label one such image!

**Cityscapes**: largest publicly available dataset

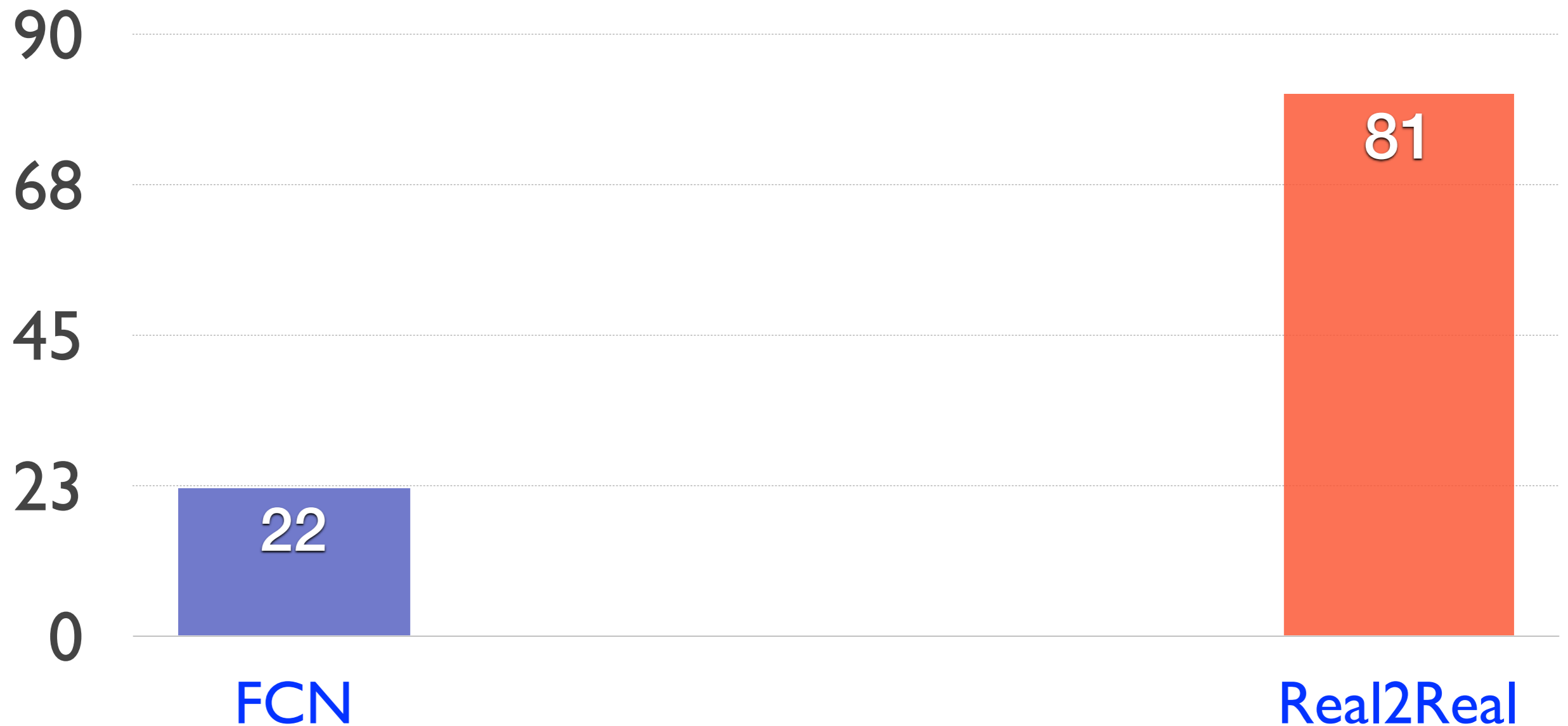
30k images captured from 50 cities

**Only 5k are well labeled thus far**

# Labeling-free training data by simulation



# Simulation to real world: catastrophic performance drop



# The perils of mismatched domains

**Cause:** standard assumption in machine learning

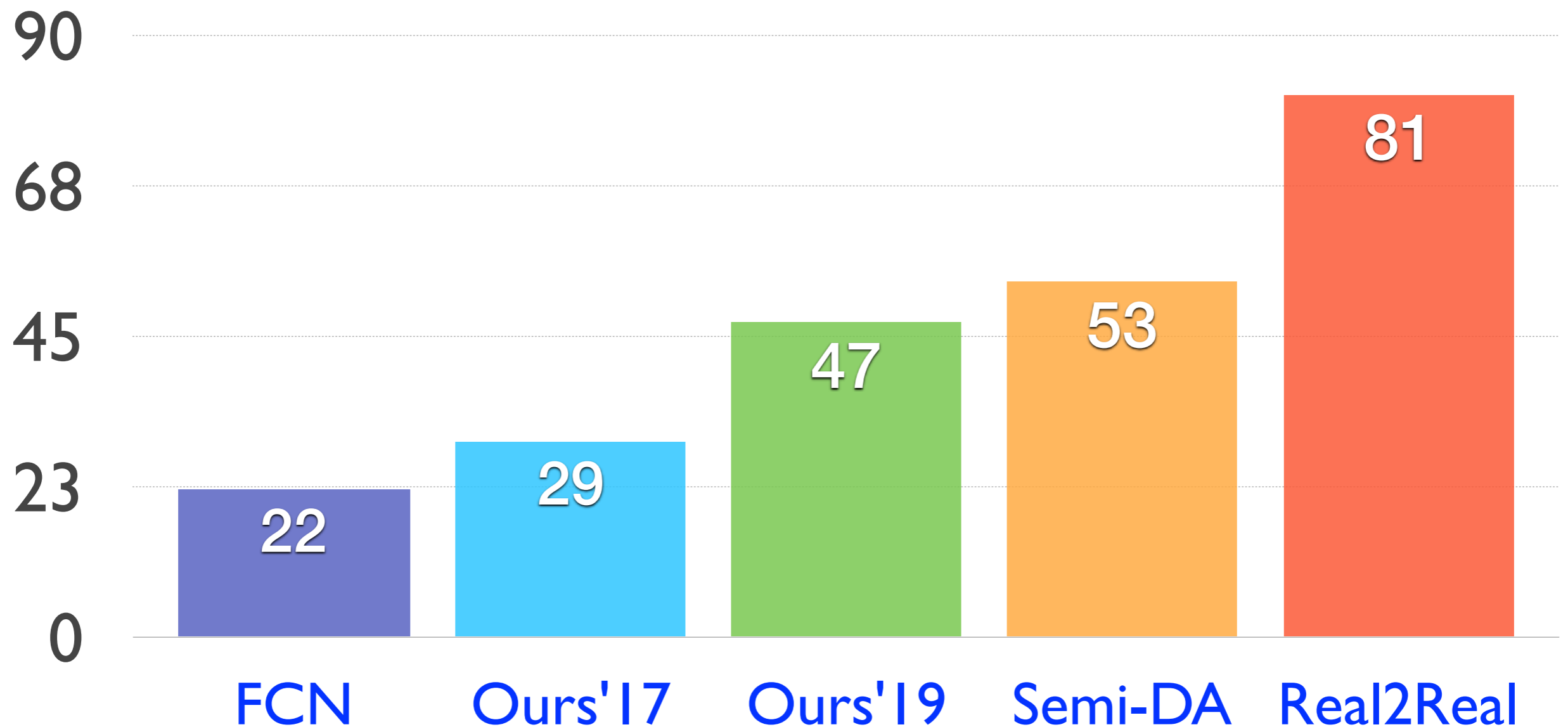
Same underlying distribution for training and testing

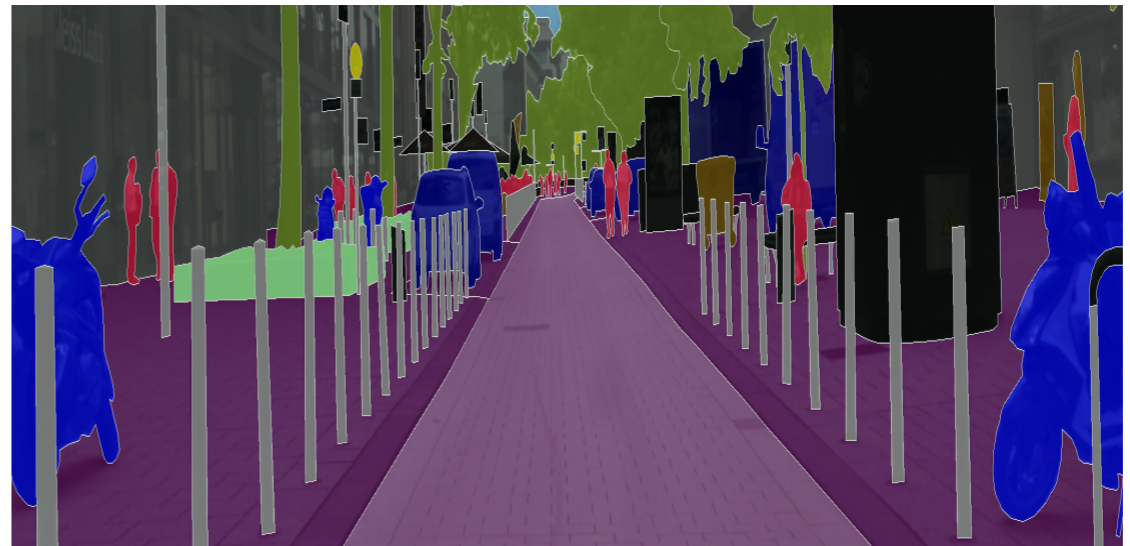
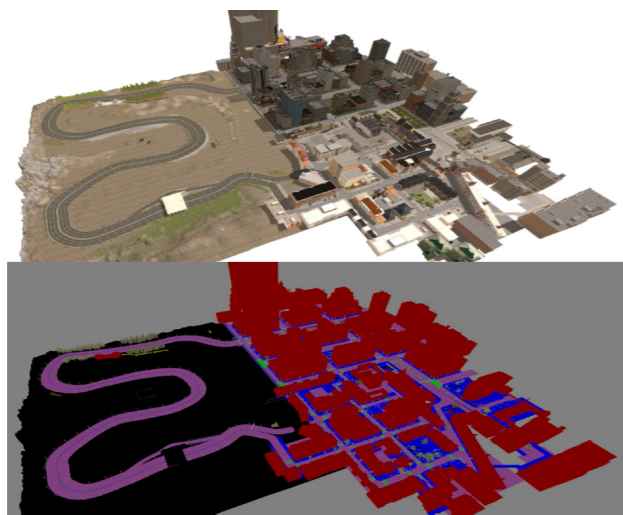
**Consequence:**

Poor cross-domain generalization

Brittle systems in dynamic and changing environment

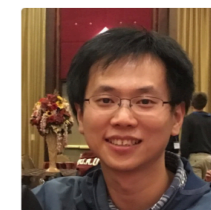
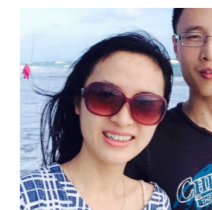
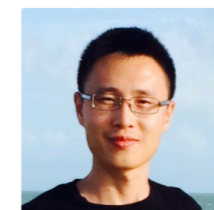
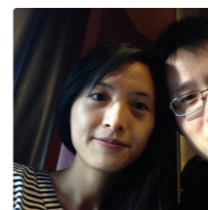
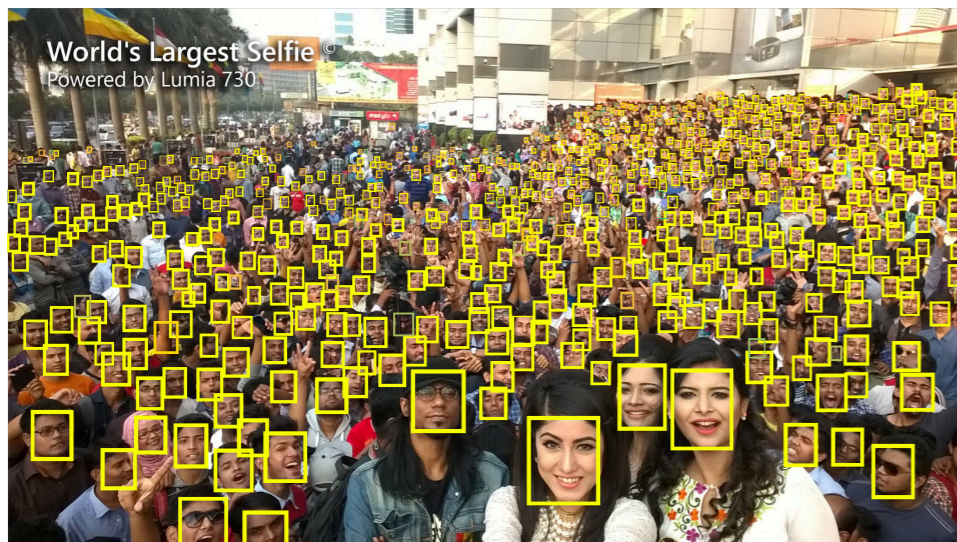
# Simulation to real world: closing the performance gap?



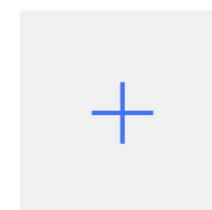


**Synthetic imagery → Real photos**

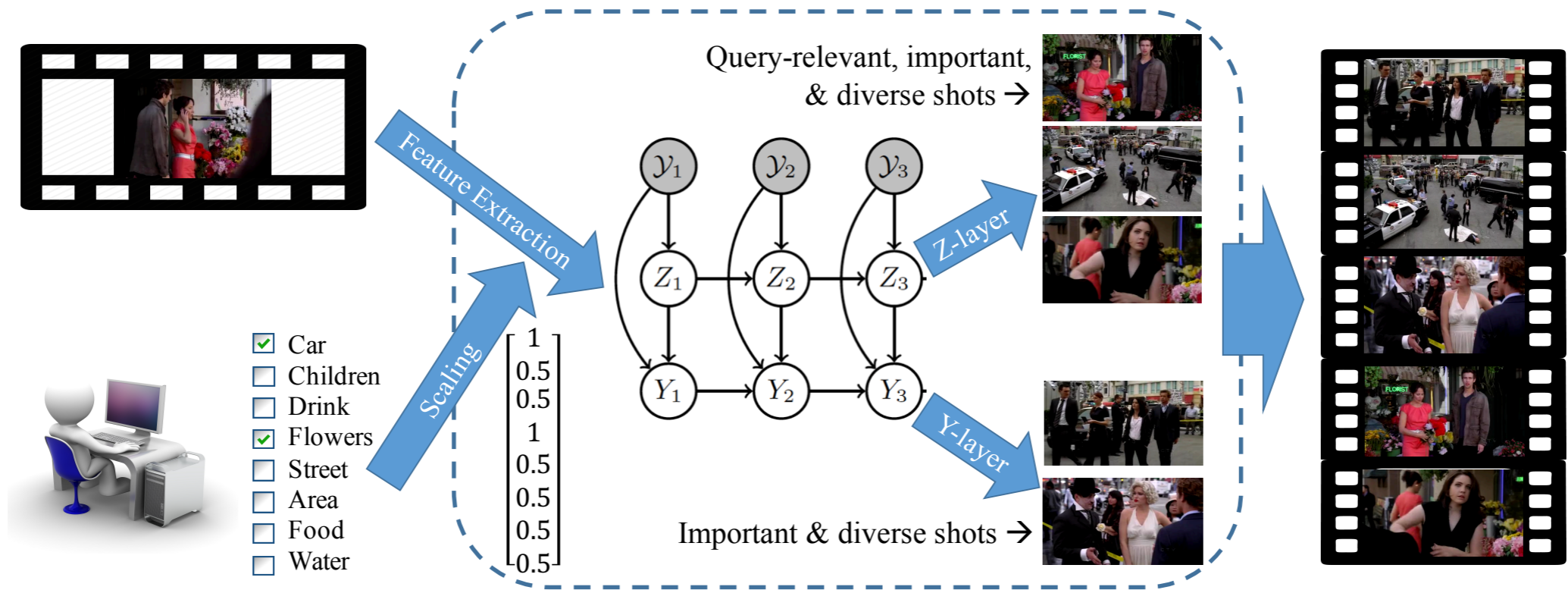




Man, they're

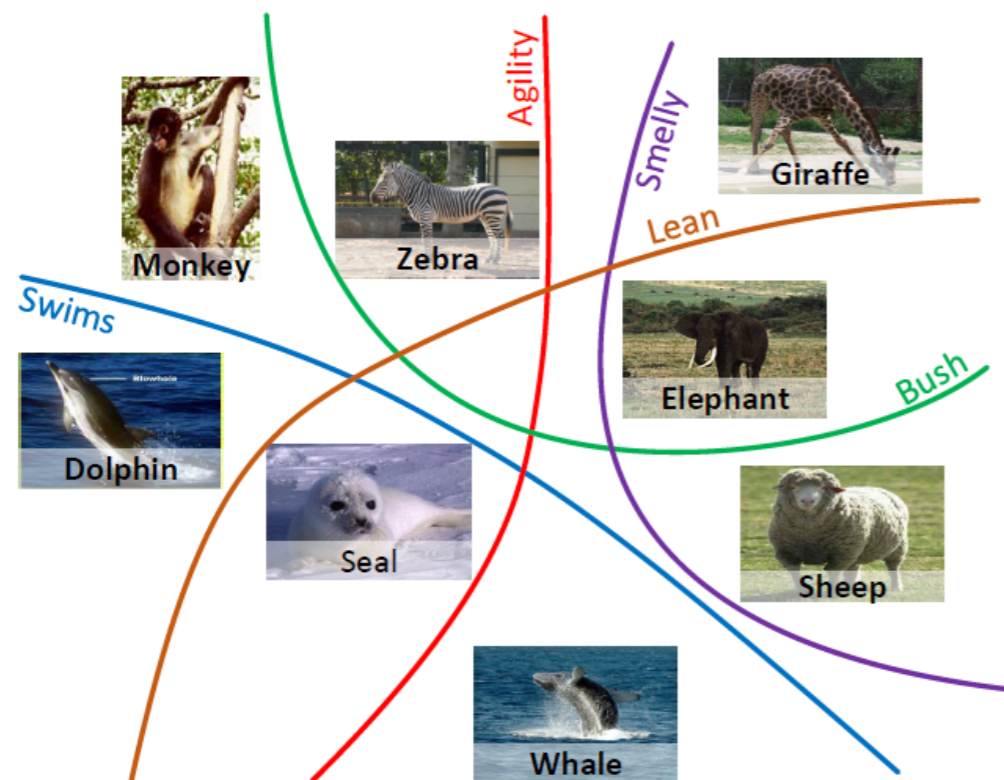


# Adapting face detector to a user's album



(a) Input: Video & Query    (b) Algorithm: Sequential & Hierarchical Determinantal Point Process (SH-DPP)    (c) Output: Summary

# Personalization of video summarizers



Middle-level concepts to describe objects, faces, etc.

*Shared by different categories*

**Attribute detection**

# Abstract form: *unsupervised* domain adaptation (DA)

## Setup

**Source** domain (with labeled data)

$$D_{\mathcal{S}} = \{(x_m, y_m)\}_{m=1}^M \sim P_{\mathcal{S}}(X, Y)$$

**Target** domain (no labels for training)

$$D_{\mathcal{T}} = \{(x_n, ?)\}_{n=1}^N \sim P_{\mathcal{T}}(X, Y)$$

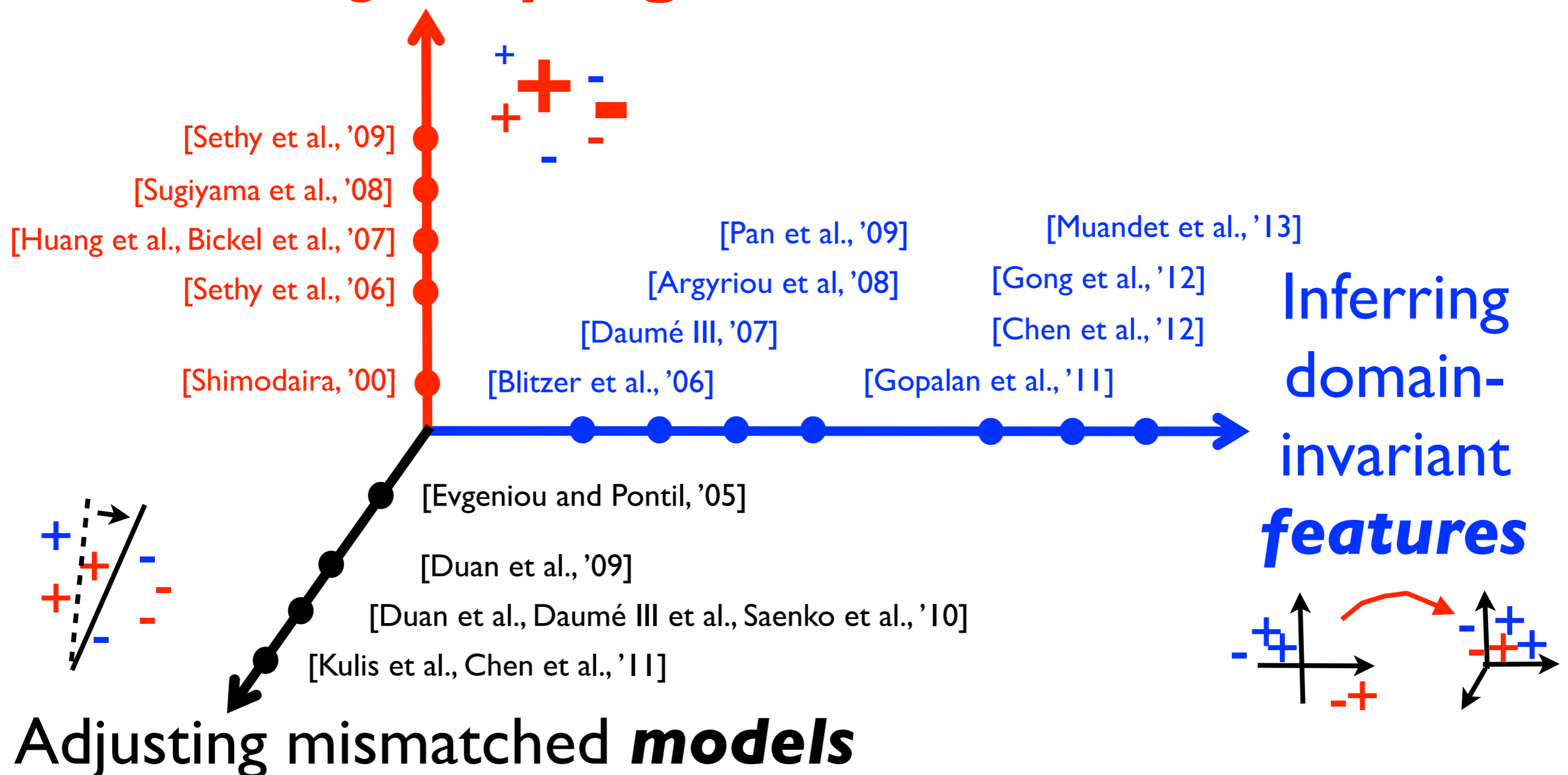
## Objective

Different distributions

Learn models to work well on **target**

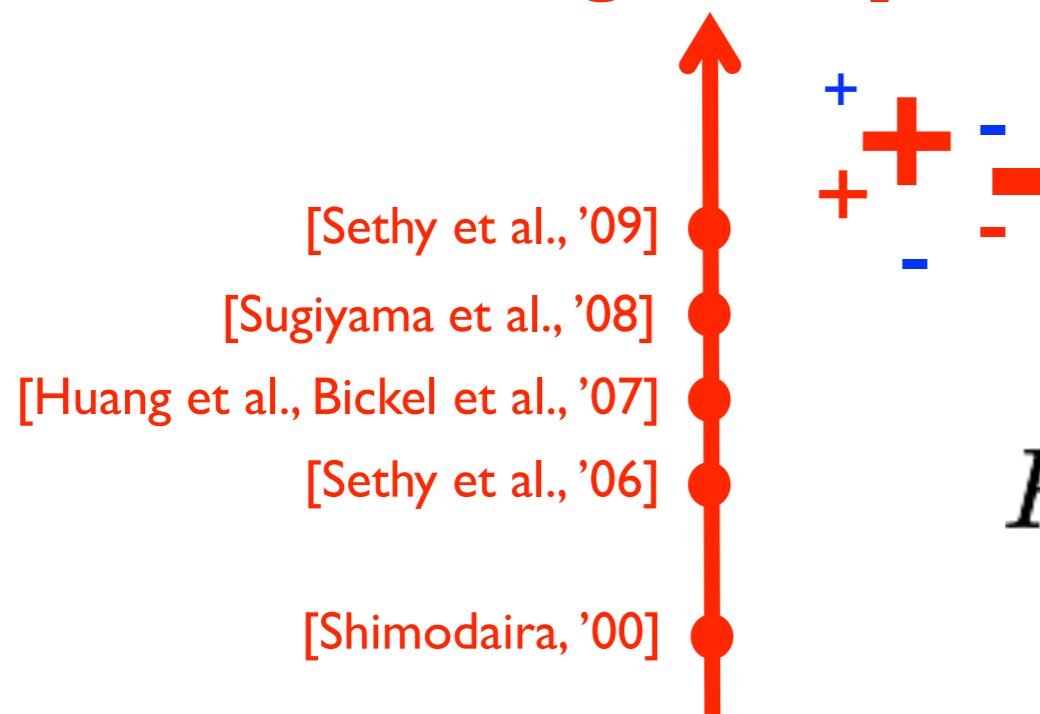
# This talk

## Correcting *sampling* bias



# This talk

## Correcting *sampling* bias



$$P_{\mathcal{L}}(\text{landmarks}) \approx P_{\mathcal{T}}(\text{target})$$
$$\min_{\text{landmarks}} d(P_{\mathcal{L}}, P_{\mathcal{T}})$$

# Selecting most adaptable source instances

*Landmarks* are labeled source instances distributed similarly to the target domain.



Source



Target

[ICML'13]

# Selecting most adaptable source instances

**Landmarks** are labeled source instances distributed similarly to the target domain.

Identifying landmarks:

$$P_{\mathcal{L}}(\text{landmarks}) \approx P_{\mathcal{T}}(\text{target})$$
$$\min_{\text{landmarks}} d(P_{\mathcal{L}}, P_{\mathcal{T}})$$



[ICML'13]



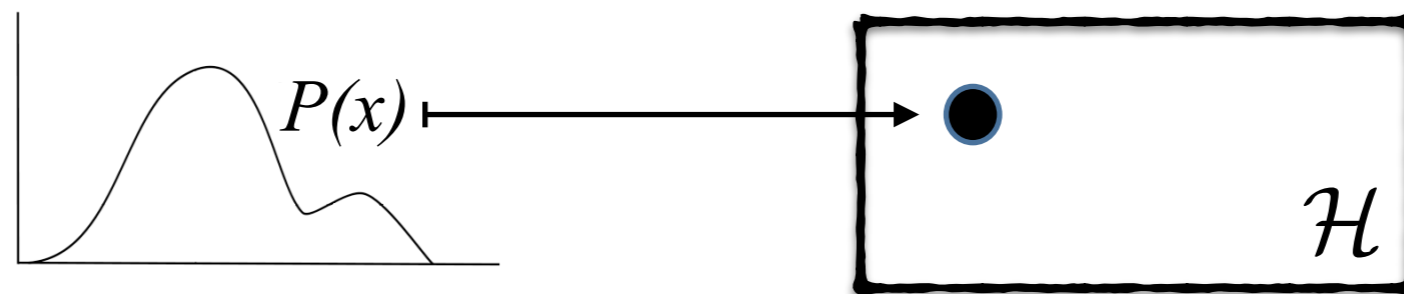
Source



Target

# Kernel embedding of distributions

$$\mu[P] \triangleq \mathbb{E}_x[\phi(x)]$$



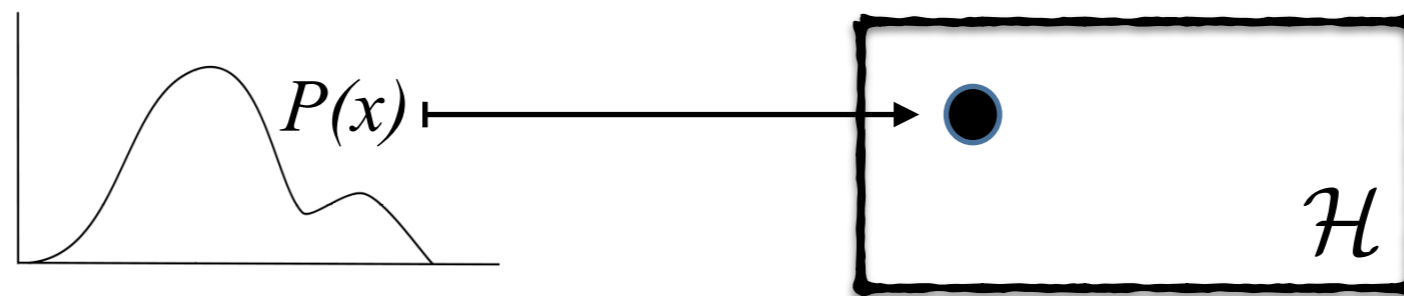
$\mu$  maps distribution  $P$  to Reproducing Kernel Hilbert Space

$\mu$  is injective if  $\phi(\cdot)$  is characteristic

[Müller'97, Gretton et al.'07, Sriperumbudur et al.'10]

# Kernel embedding of distributions

$$\mu[P] \triangleq \mathbb{E}_x[\phi(x)]$$



Empirical kernel embedding:

$$\hat{\mu}[P] = \frac{1}{n} \sum_{i=1}^n \phi(x_i), \quad x_i \sim P$$

# Identifying landmarks by matching kernel embeddings

## Integer programming

$$\min_{\{\alpha_m\}} \left\| \frac{1}{\sum_i \alpha_i} \sum_{m=1}^M \alpha_m \phi(x_m) - \frac{1}{N} \sum_{n=1}^N \phi(x_n) \right\|_{\mathcal{H}}^2$$

where

$$\alpha_m = \begin{cases} 1 & \text{if } x_m \text{ is a landmark wrt target} \\ 0 & \text{else} \end{cases}$$

$$m = 1, 2, \dots, M$$

# Solving by relaxation

## Convex relaxation

$$\min_{\{\alpha_m\}} \left\| \frac{1}{\sum_i \alpha_i} \sum_{m=1}^M \alpha_m \phi(x_m) - \frac{1}{N} \sum_{n=1}^N \phi(x_n) \right\|_{\mathcal{H}}^2$$

$$\beta_m = \frac{\alpha_m}{\sum_i \alpha_i} \rightarrow \text{Quadratic programming}$$

$$\min_{\beta} \quad \beta^T K^s \beta - \frac{2}{N} \beta^T K^{st} \mathbf{1}$$

# Other details

Class balance constraint

Recovering  $\alpha_m^*$  from  $\beta_m^* (= \frac{\alpha_m}{\sum_i \alpha_i})$

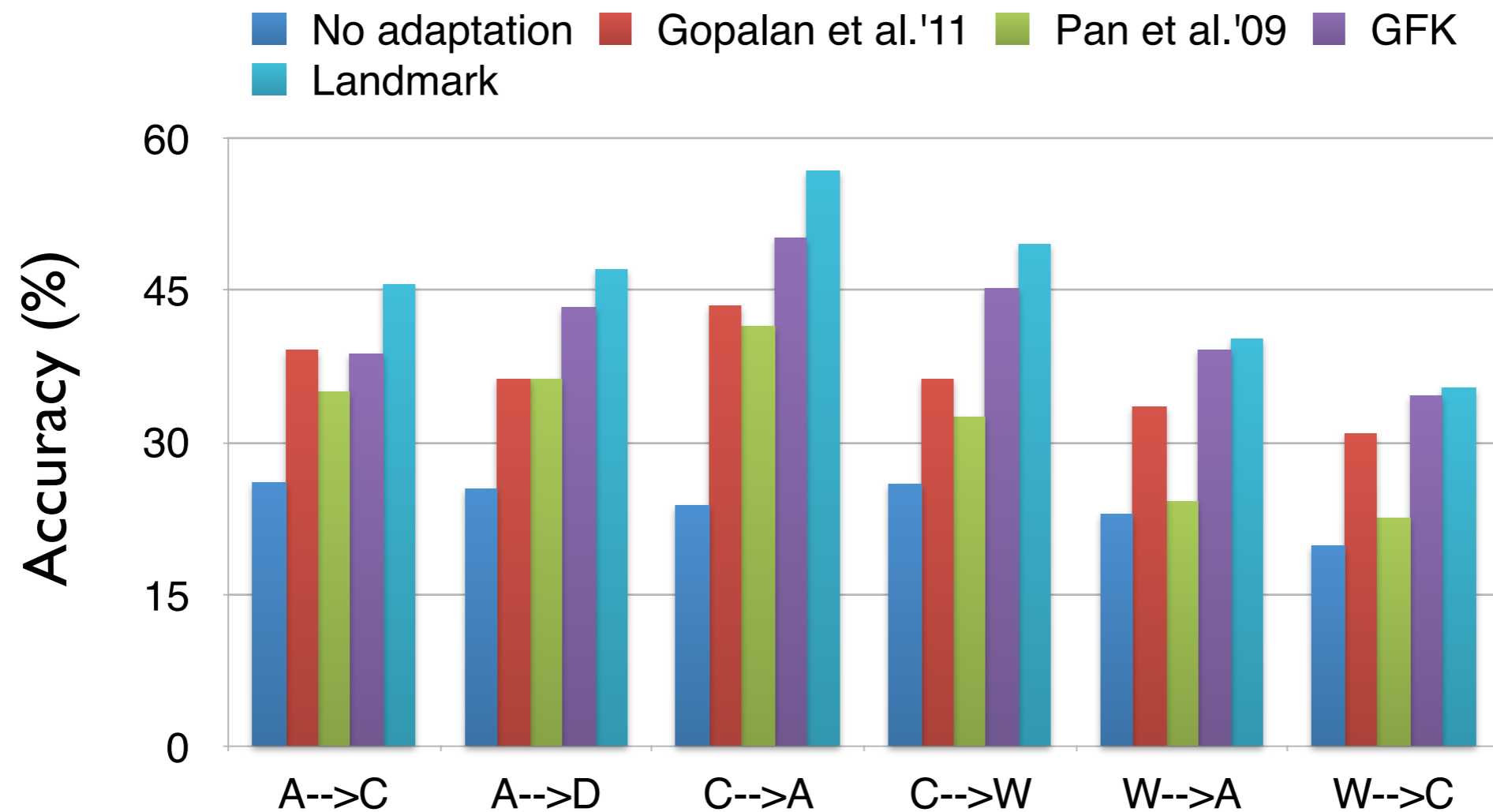
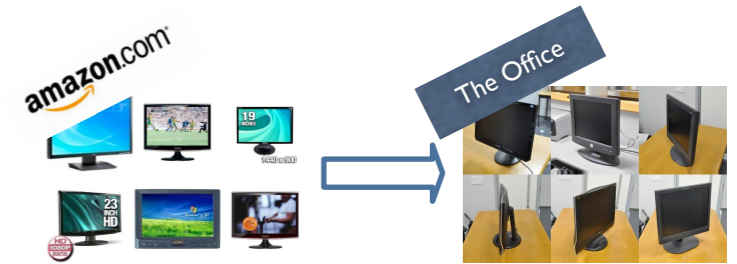
Multi-scale analysis

(See [Gong et al., ICML'13, IJCV'14] for details)

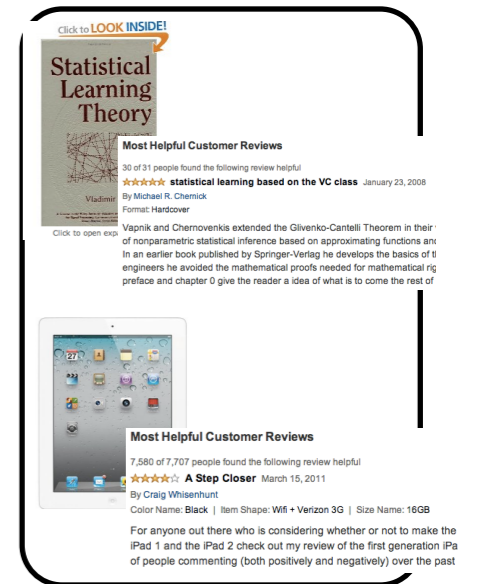
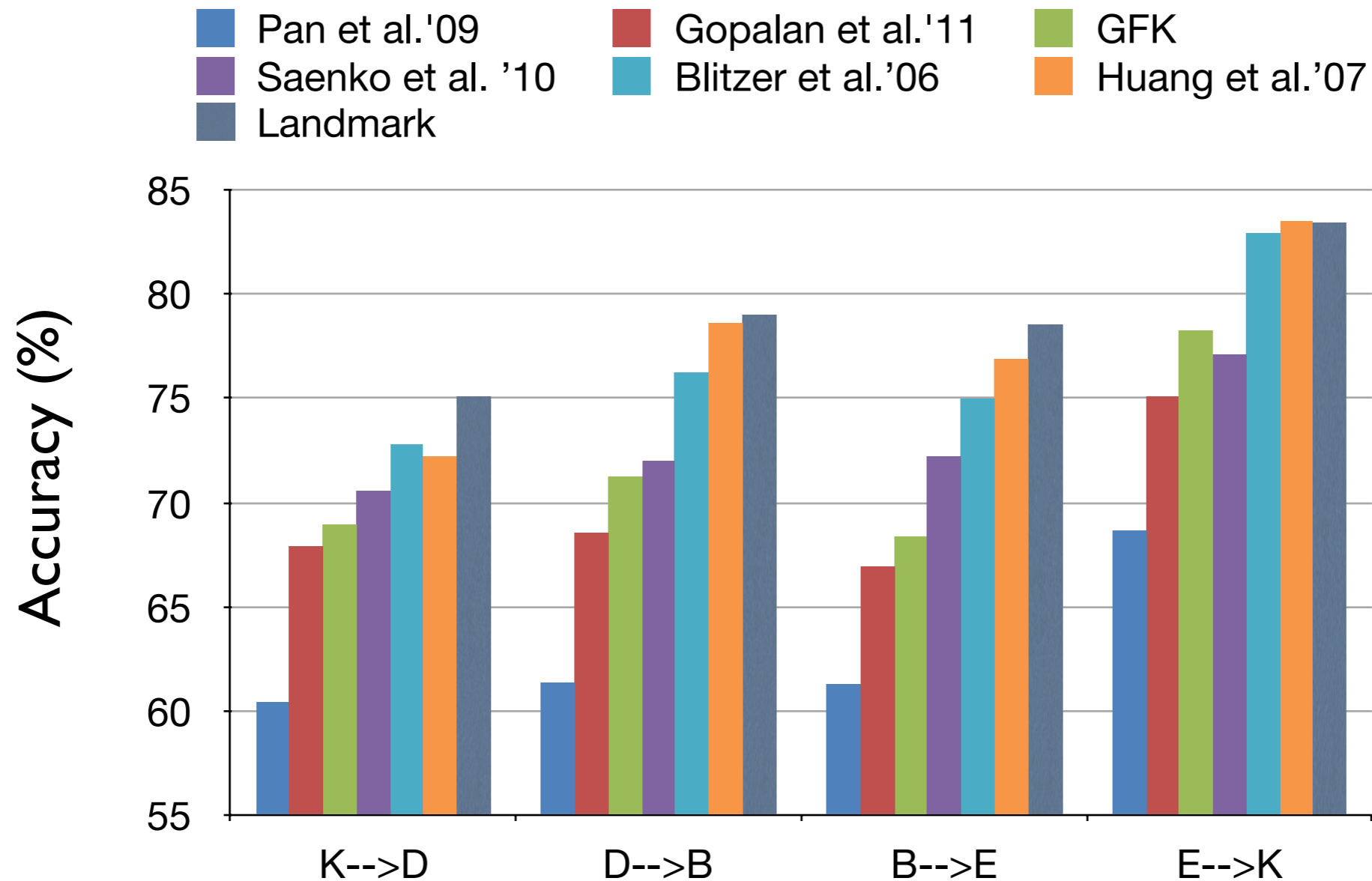
# Books, DVD, electronics, kitchen appliances [Biltzer et al. '07]



# Comparison results: object recognition



# Comparison results: sentiment analysis



# What do landmarks look like?



# Summary - Landmarks



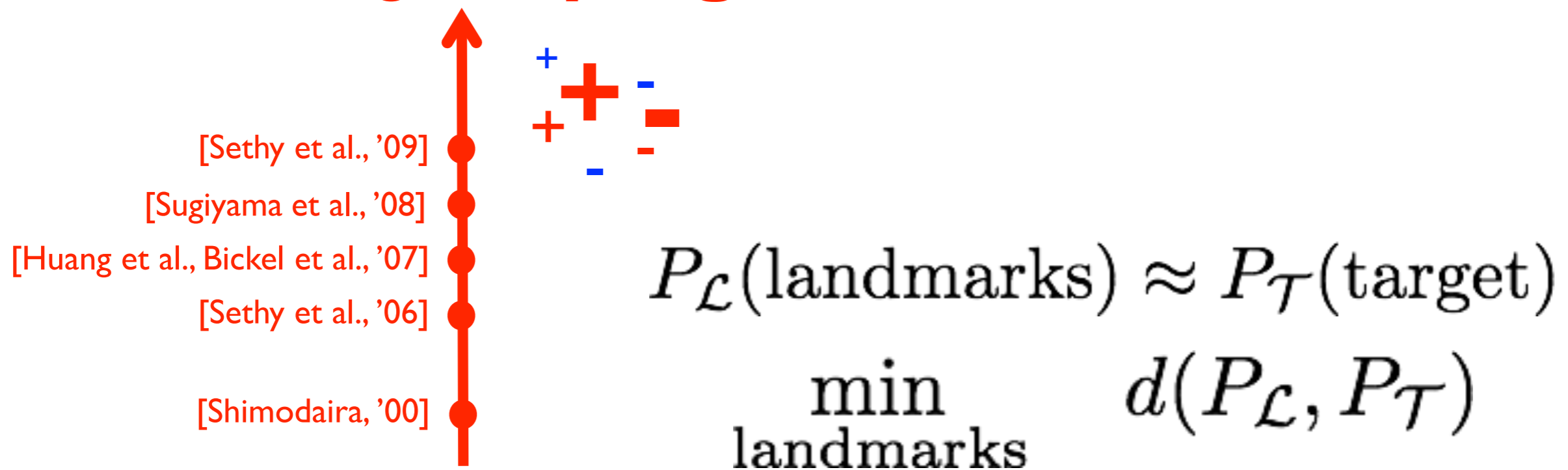
Landmarks

[Gong et al., ICML'13]

- Labeled **source** instances, distributed similarly to **target**
- Better approximation of discriminative loss of target
- Automatically identifying landmarks
- Benefiting other adaptation methods

# Snags in Landmarks

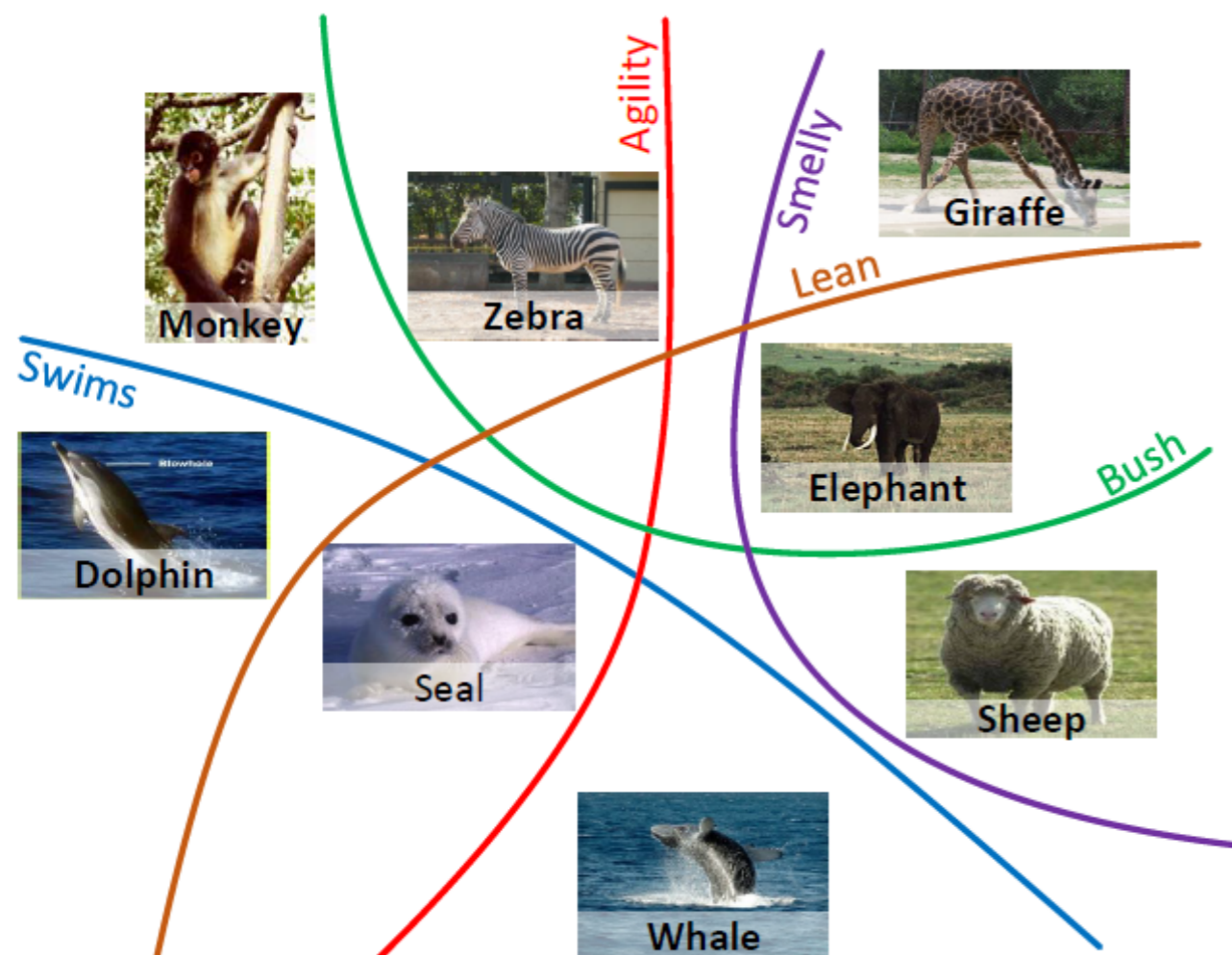
Correcting **sampling** bias



Large inter-domain discrepancy (*seal vs whale*)?



# What makes a good attribute detector?



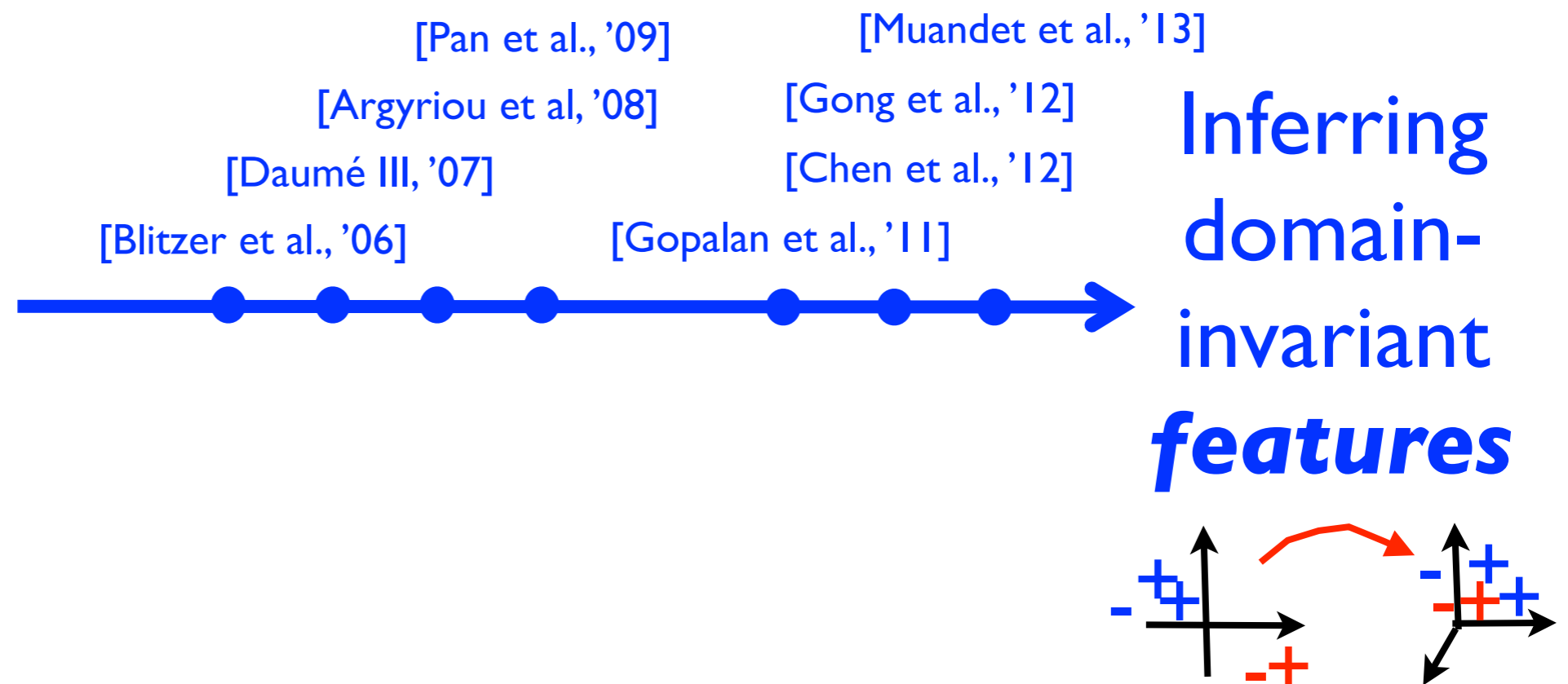
Effective, efficient, ... and *generalize well across different activity categories*, including previously unseen ones.

**Boundaries** between middle-level attributes and high-level object classes **cross each other**.

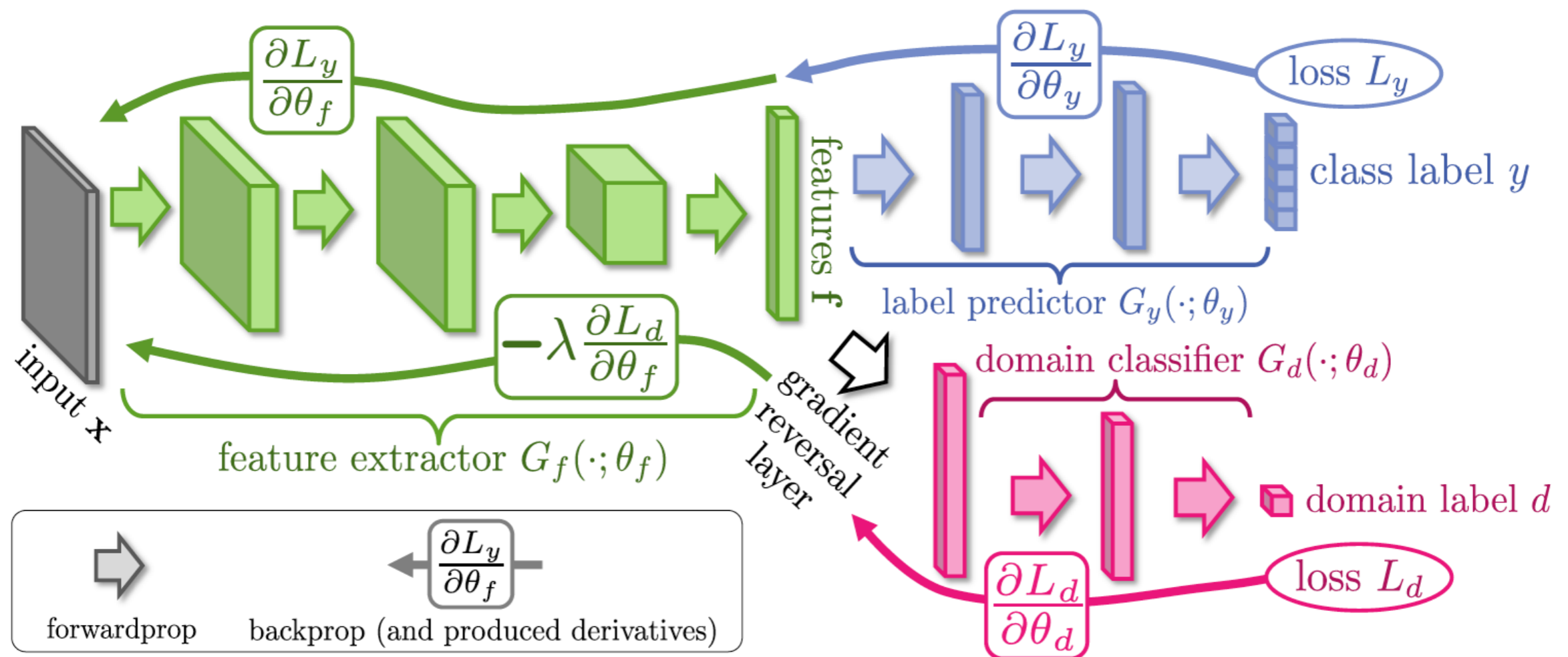
# This talk

$$\mathbf{x} \mapsto \mathbf{z}, \quad \text{s.t.}$$

$$P_{\mathcal{S}}(z, y) \approx P_{\mathcal{T}}(z, y)$$

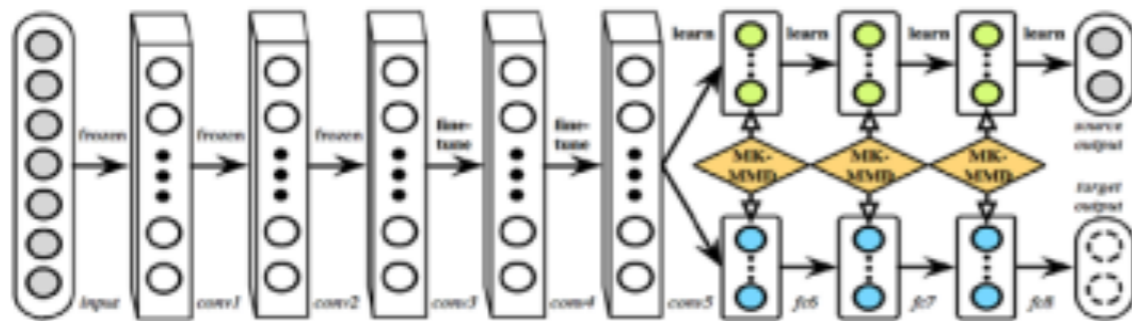


# Review: maximizing the domain classification loss

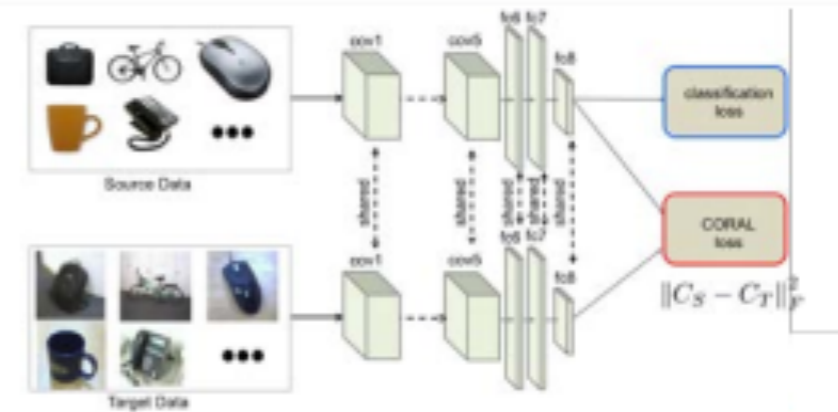


# Review

- by minimizing distance between distributions, e.g.

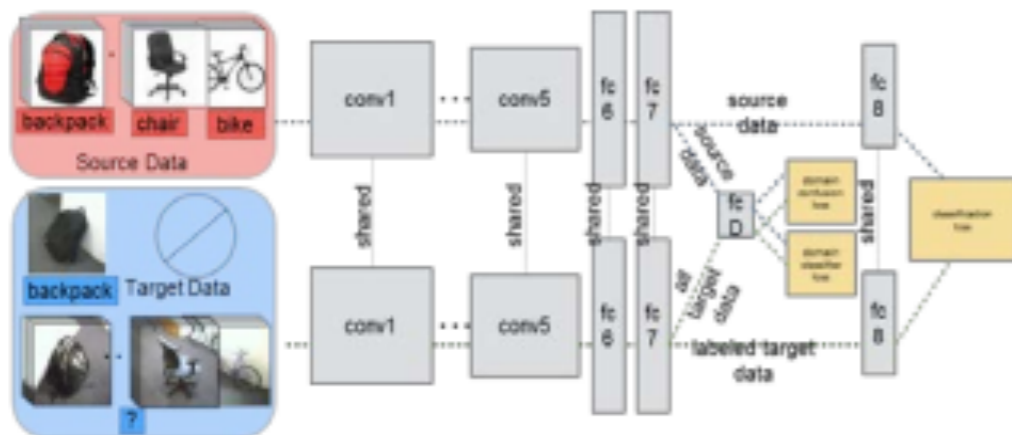


**Maximum Mean Discrepancy** M. Long, et al. ICML 2015

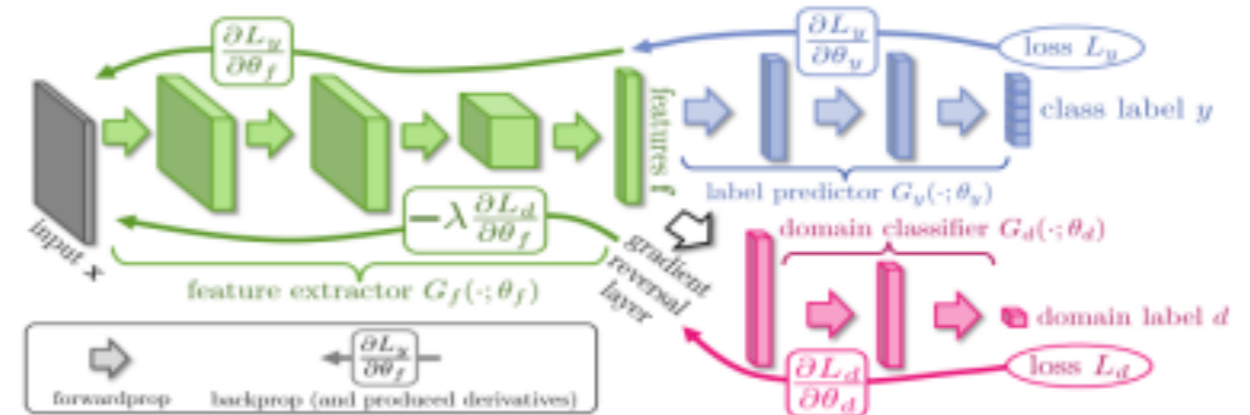


**CORrelation ALignment** Sun and Saenko, AAAI 2016

- ...or by adversarial domain alignment, e.g.



**Domain Confusion** E. Tzeng et al. ICCV 2015

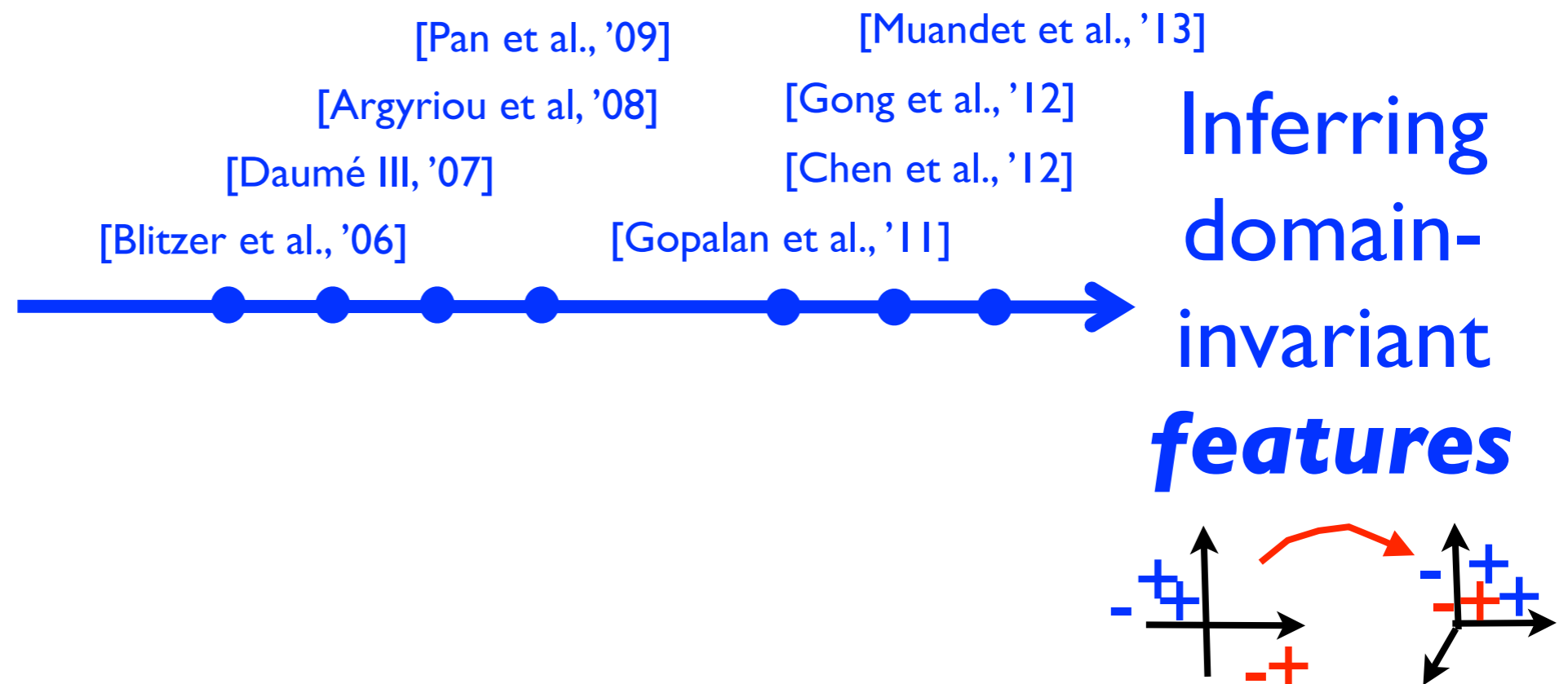


**Reverse Gradient** Y. Ganin and V. Lempitsky ICML 2015

**Pros:** effective for large inter-domain discrepancy

$$\mathbf{x} \mapsto \mathbf{z}, \quad \text{s.t.}$$

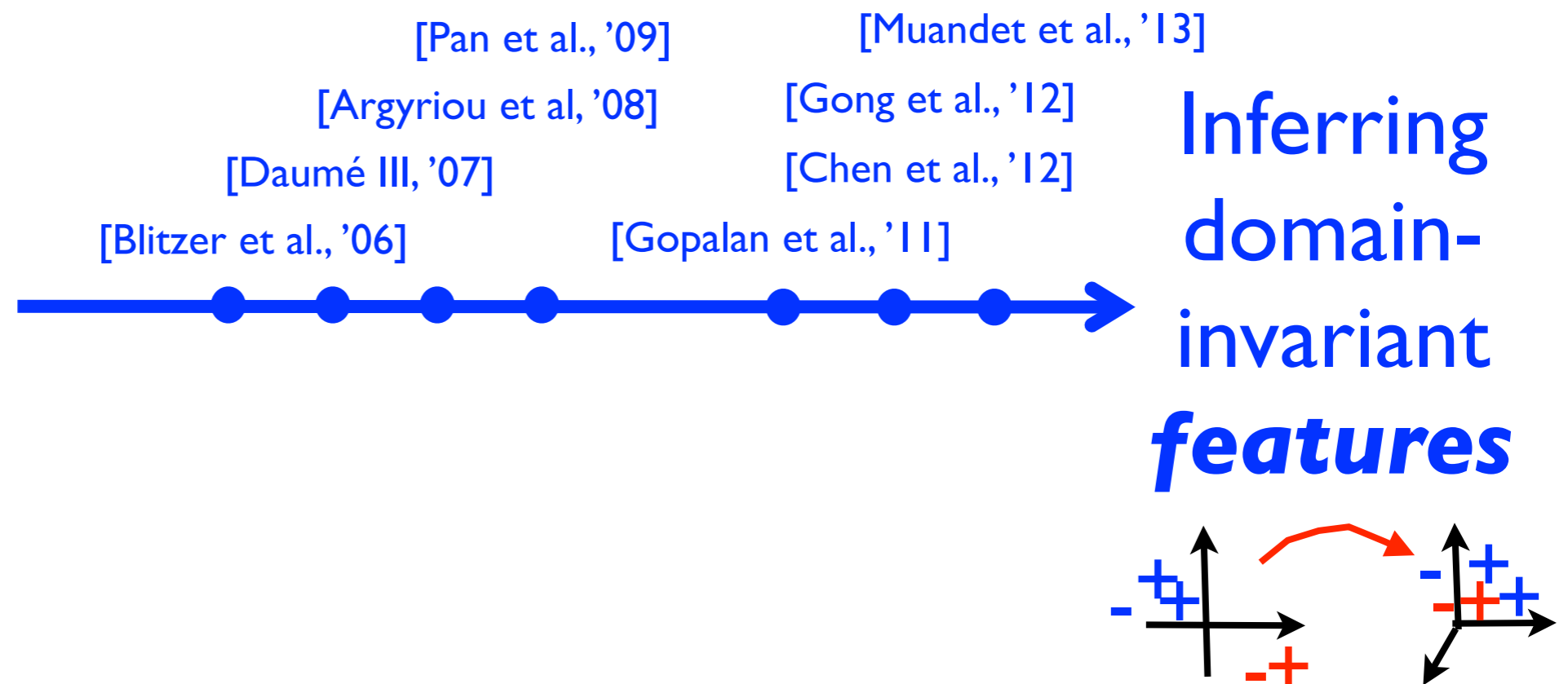
$$P_{\mathcal{S}}(z, y) \approx P_{\mathcal{T}}(z, y)$$



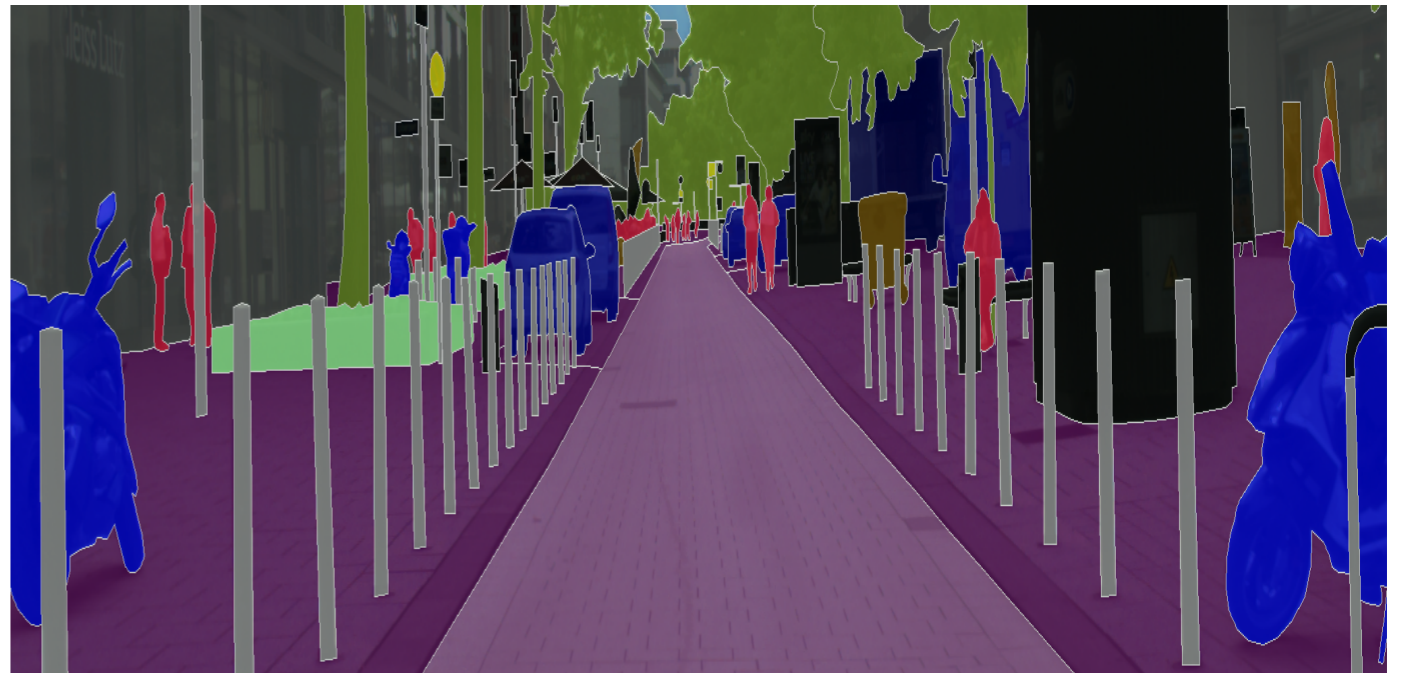
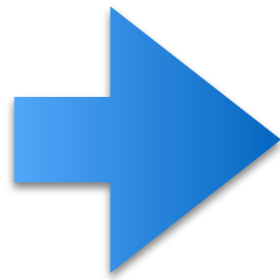
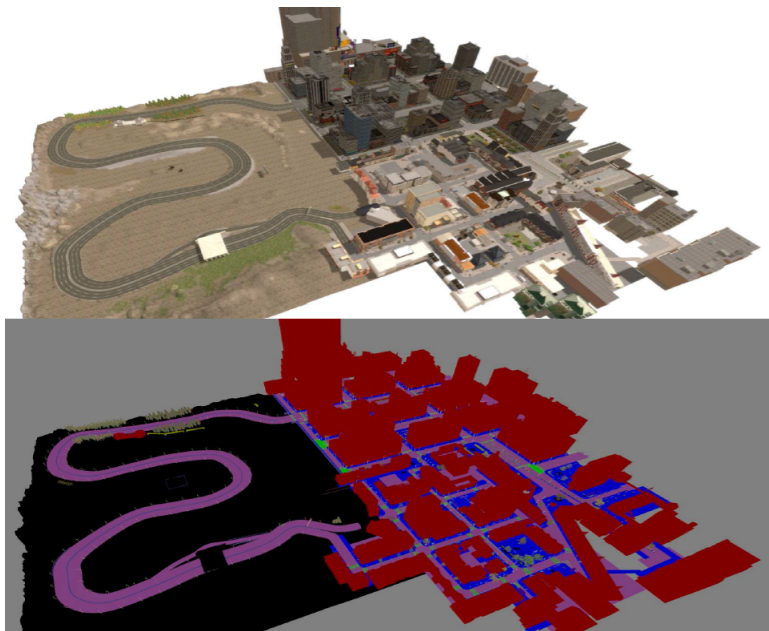
**Cons:** not discriminative  
enough for fine-grained tasks

$$\mathbf{x} \mapsto \mathbf{z}, \quad \text{s.t.}$$

$$P_{\mathcal{S}}(z, y) \approx P_{\mathcal{T}}(z, y)$$

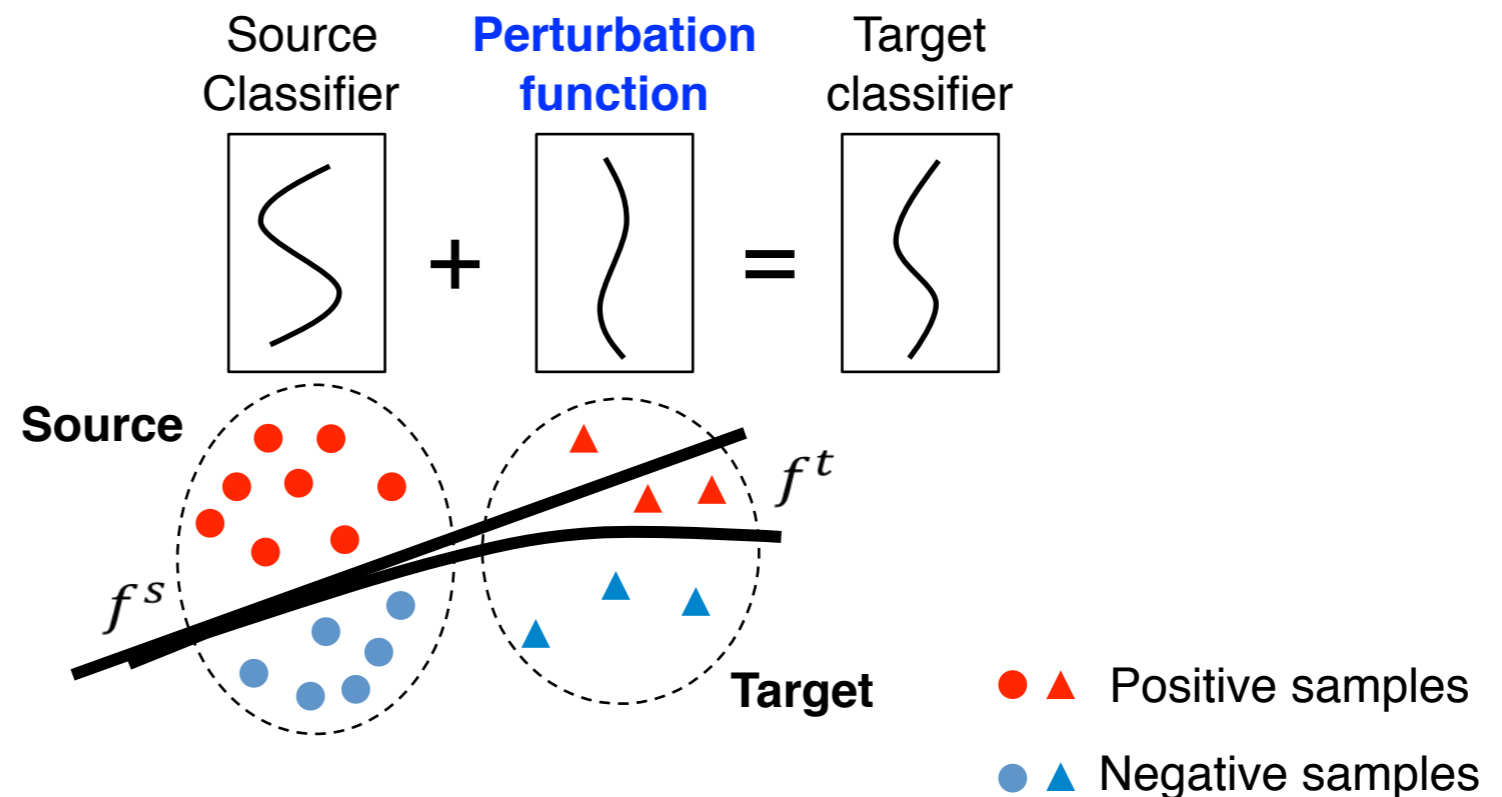


**Cons:** not discriminative  
enough for fine-grained tasks



E.g., semantic segmentation

# Directly adapt classifiers/models



[Evgeniou and Pontil, '05]

[Duan et al., '09]

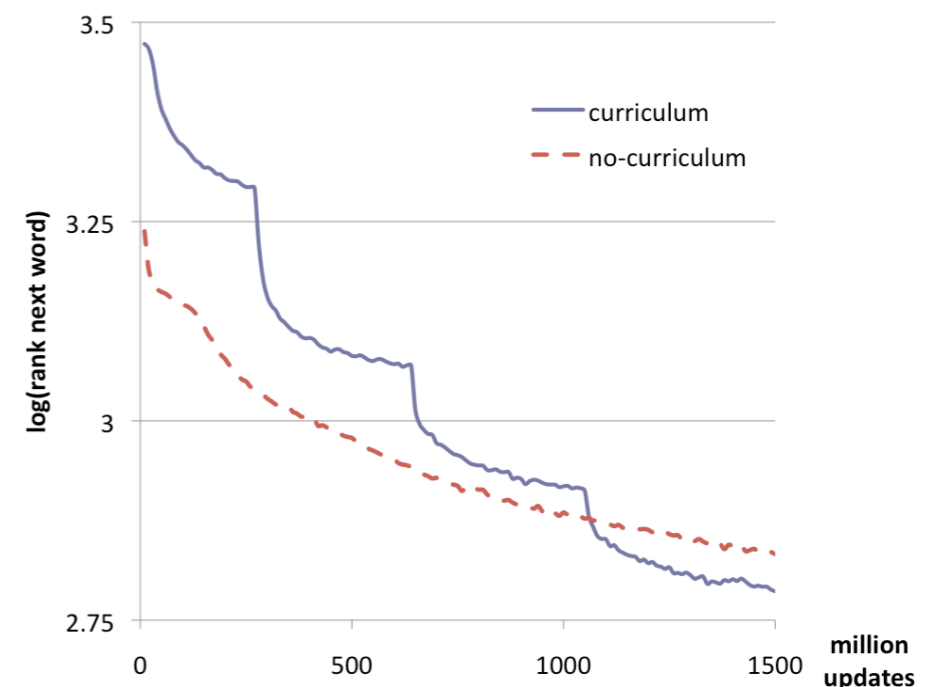
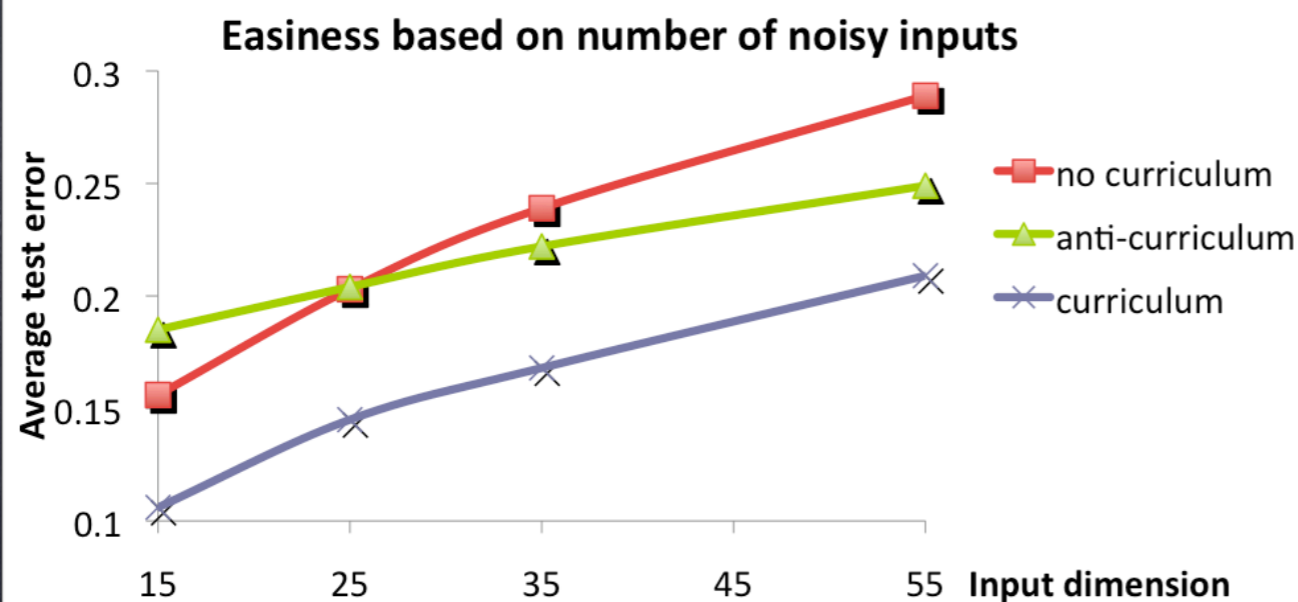
[Duan et al., Daumé III et al., Saenko et al., '10]

[Kulis et al., Chen et al., '11]

Adjusting mismatched **models**

# Detour: Curriculum learning

Feed a learning system “easy” **examples** first  
Gradually introduce more difficult ones

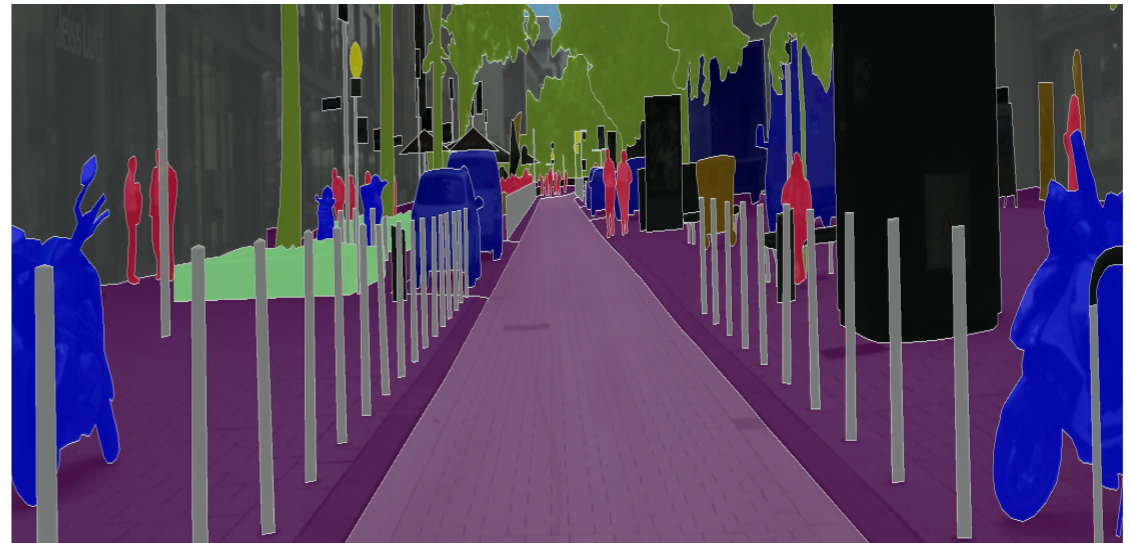
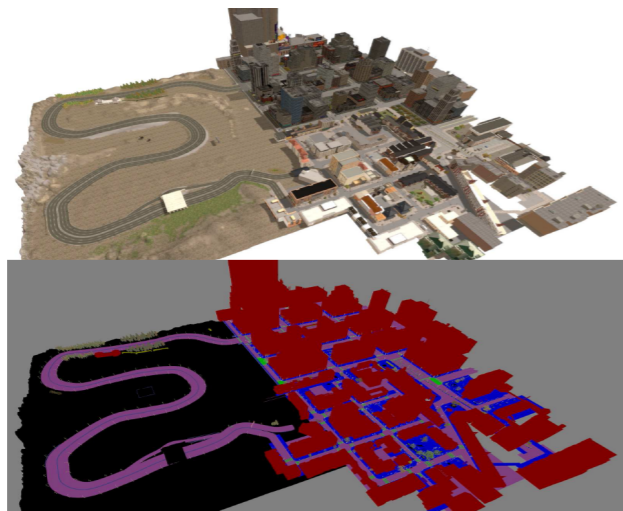


[Bengio et al., ICML'09]

# Curriculum domain adaptation

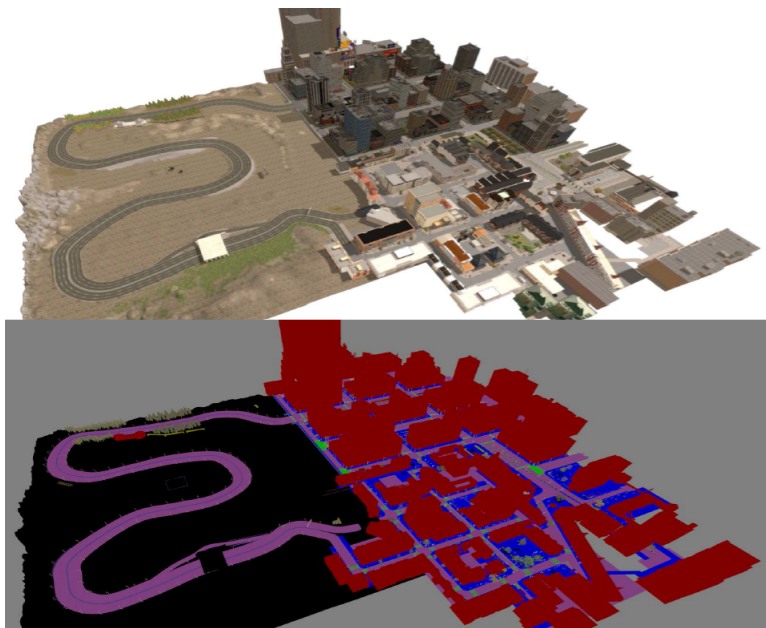
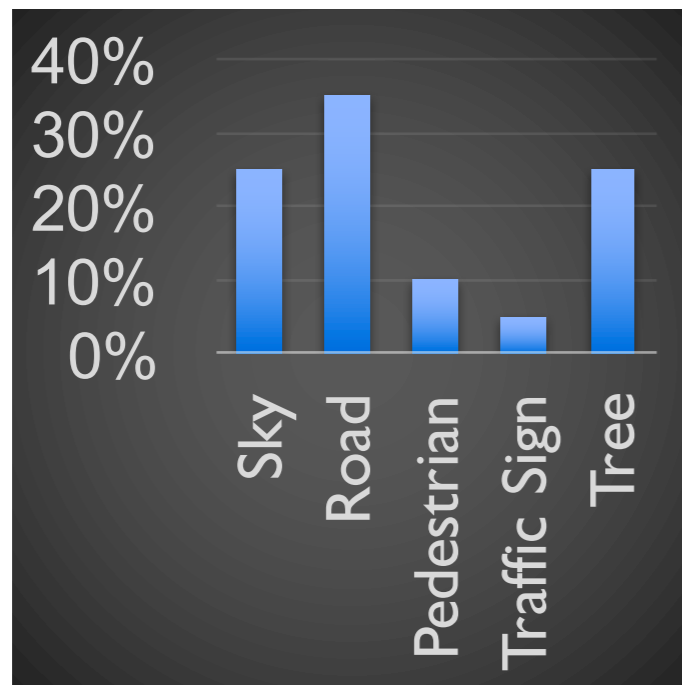
Feed a learning system “easy” **tasks** first

The solutions to them find good local optima, acting as an effective regularizer



Synthetic imagery → Real photos

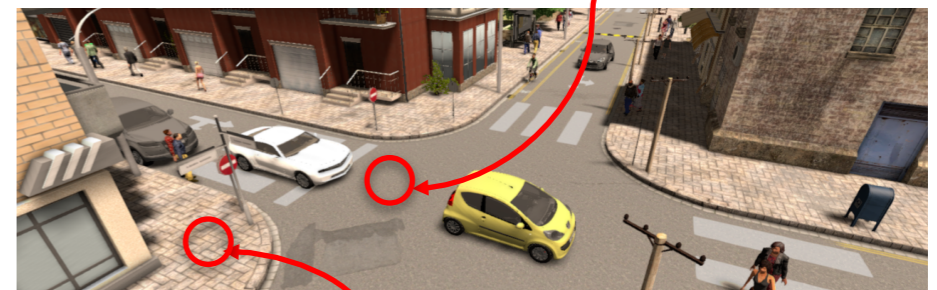
# Curriculum domain adaptation



**A**

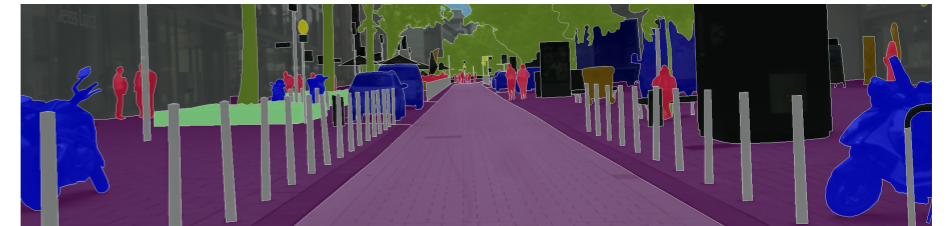
**B**

**C**



Sidewalk

Road

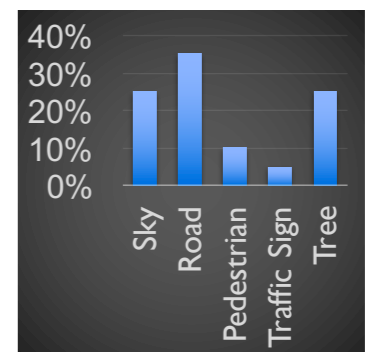


# Curriculum domain adaptation *for training CNNs*

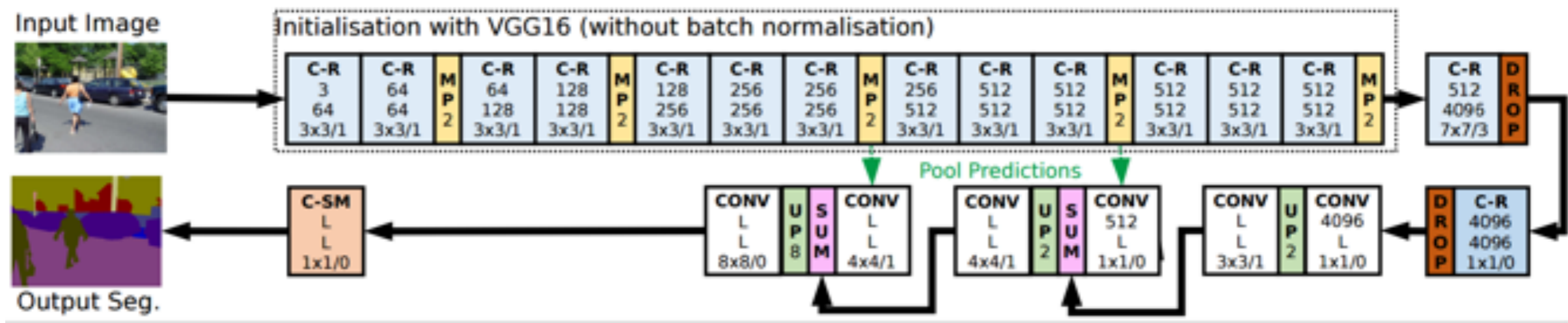
$$\min_{\Theta} \mathcal{L}(Y_s, \hat{Y}_s) + d(p_t, \hat{p}_t(\hat{Y}_t))$$

$s$  : Source,       $t$  : Target

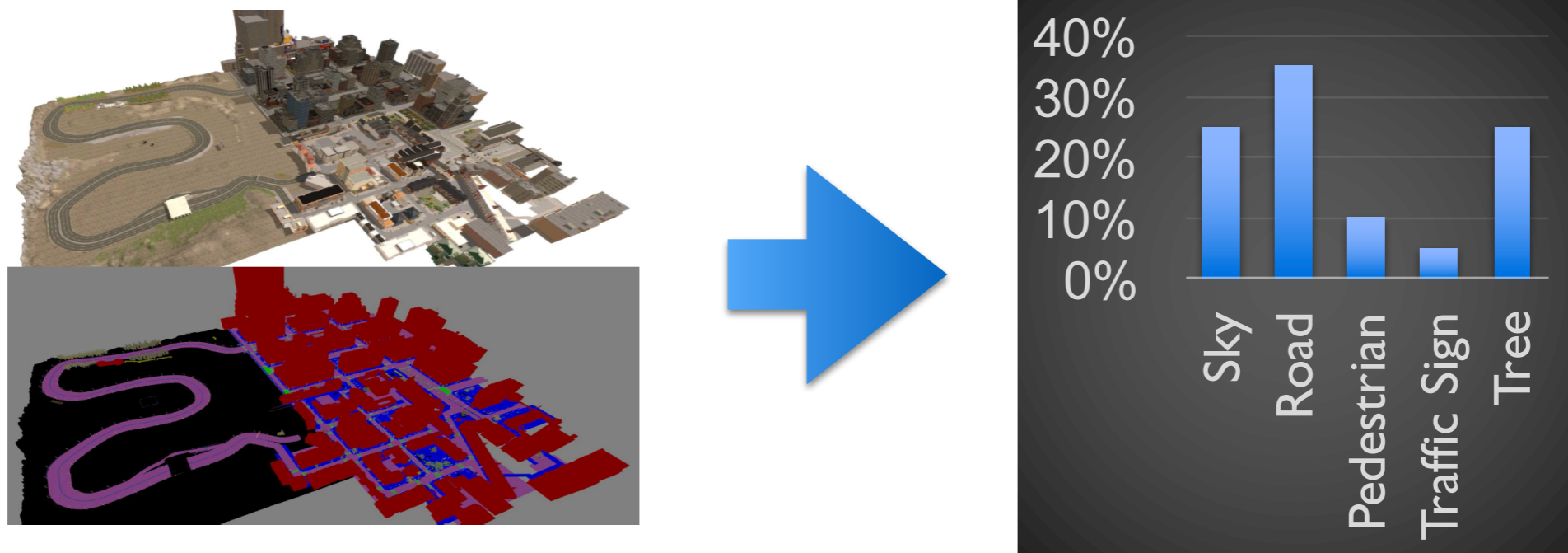
$p_t$  : Perturbation function



$\hat{Y}$



# Perturbation functions for semantic segmentation (I)

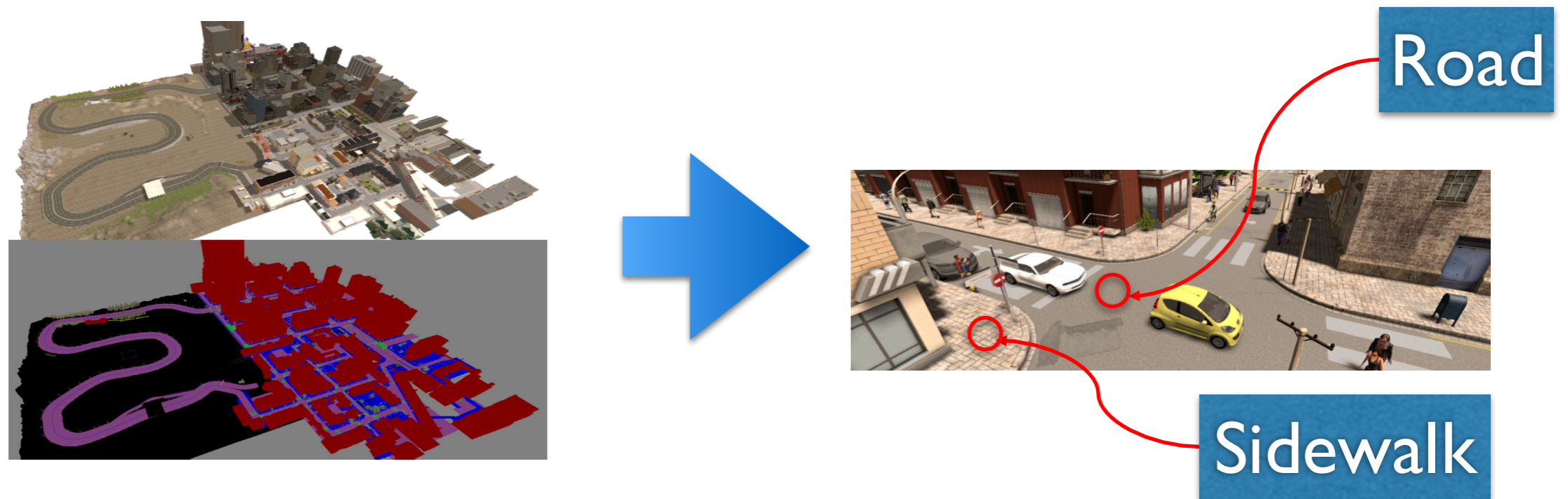


**Input:** An urban scene image

**Algorithm:** Logistic regression

**Output:** Label distributions

# Perturbation functions for semantic segmentation (2)

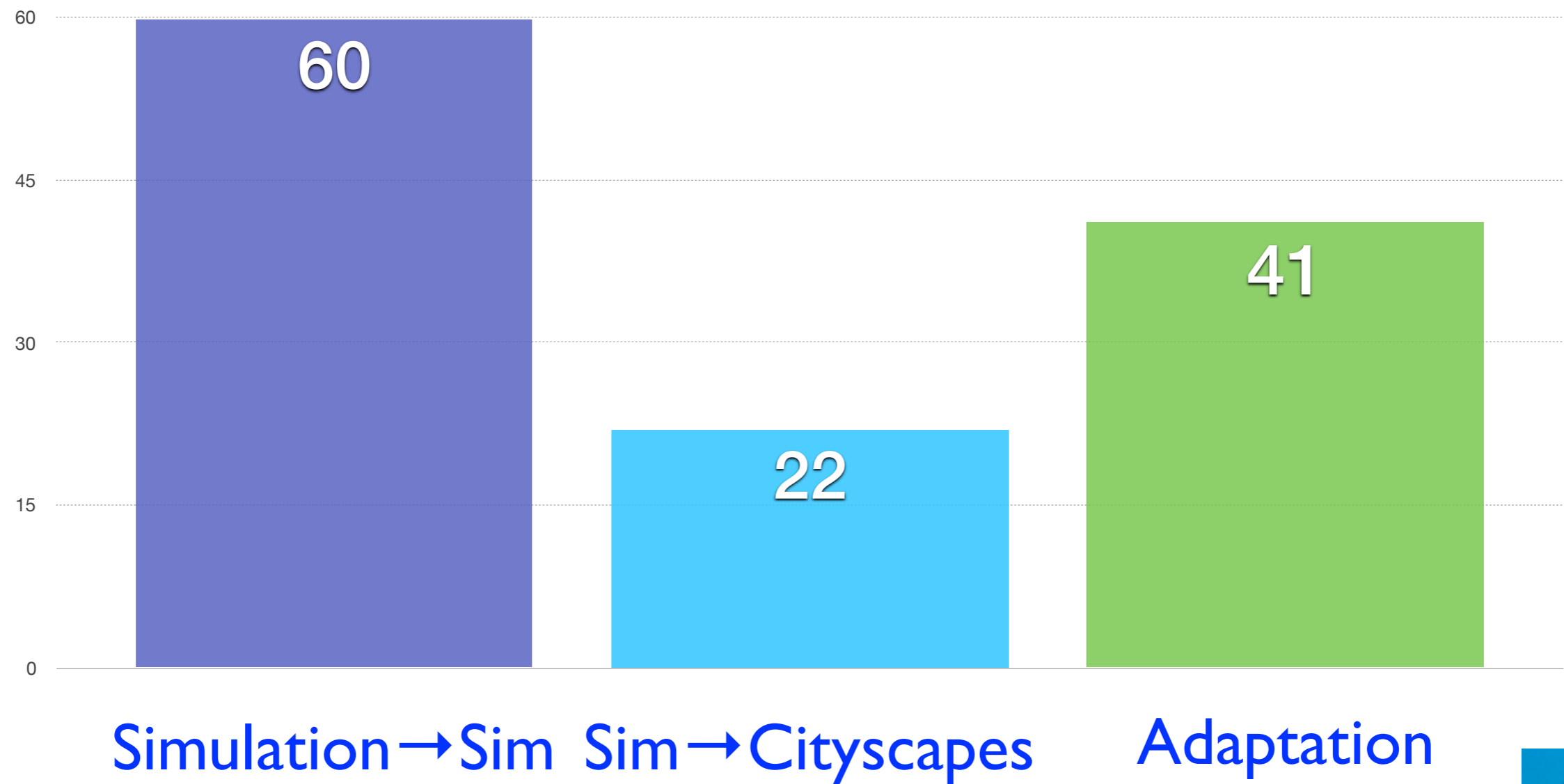


**Input:** An urban scene image

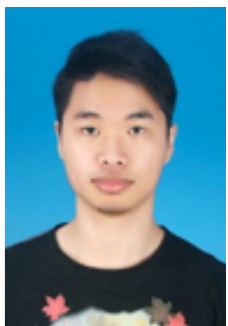
**Algorithm:** Super-pixel + Logistic regression

**Output:** Labels of some super-pixels

# Simulation to real world: ~~catastrophic~~ performance drop



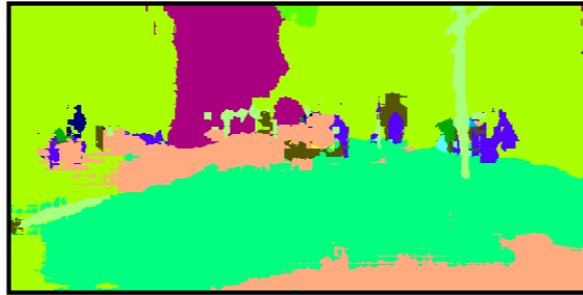
[Zhang et al., ICCV'17]



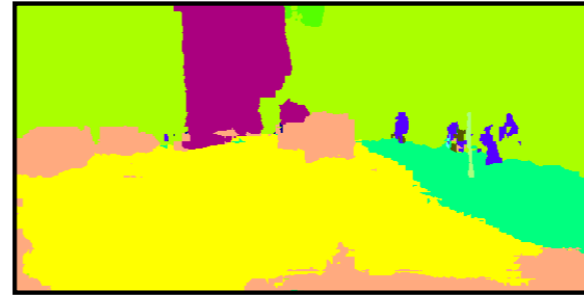
Image



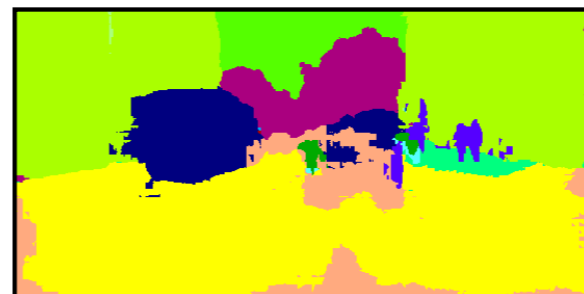
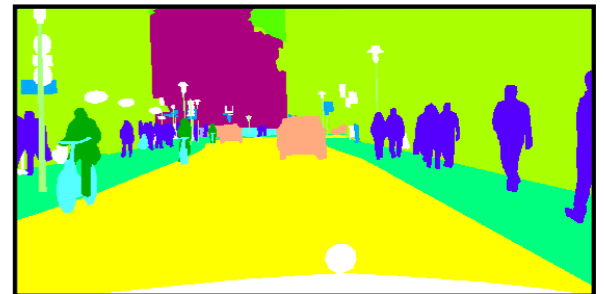
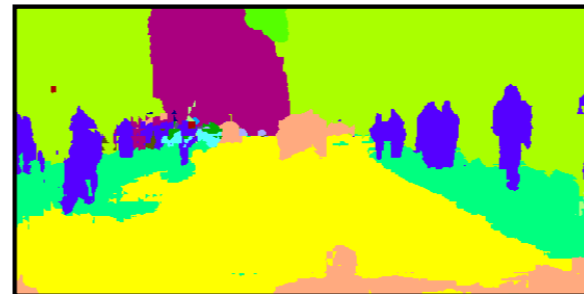
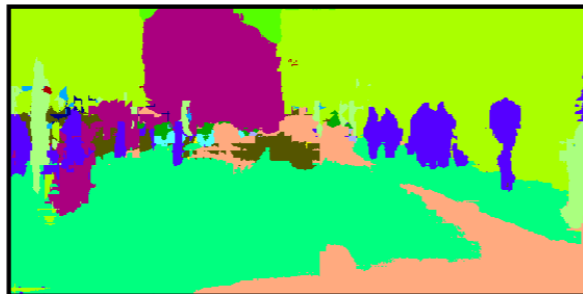
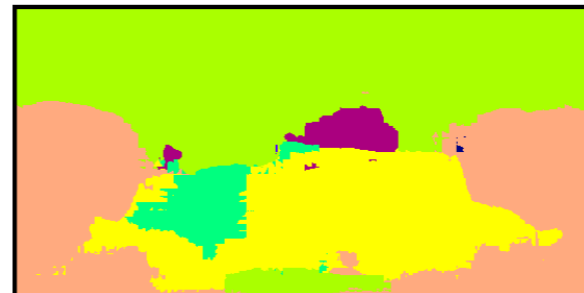
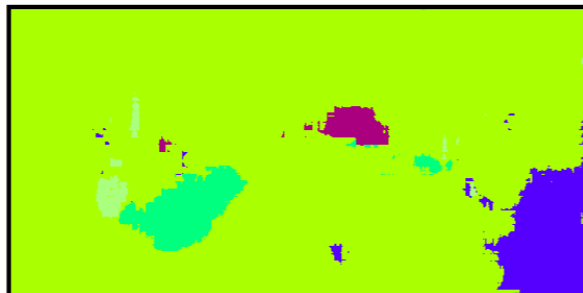
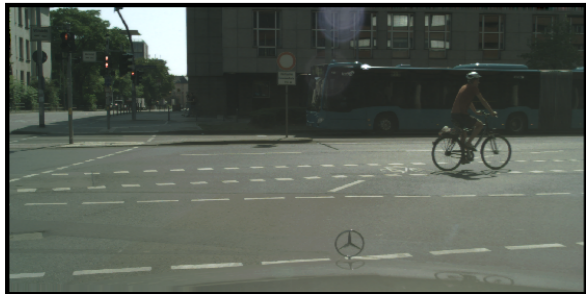
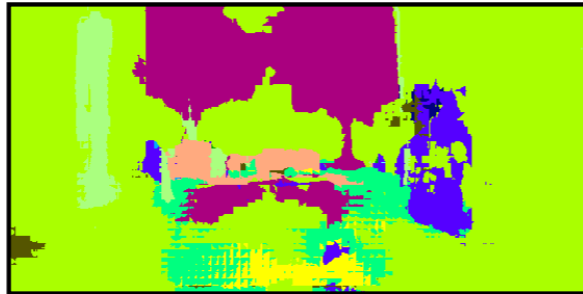
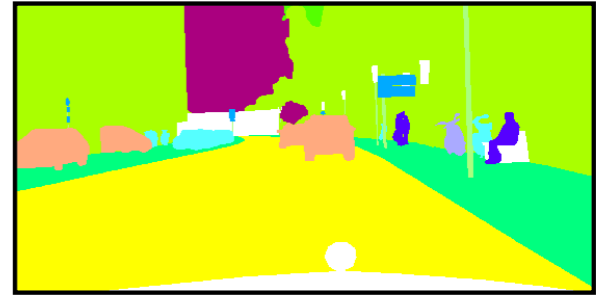
Baseline



Ours

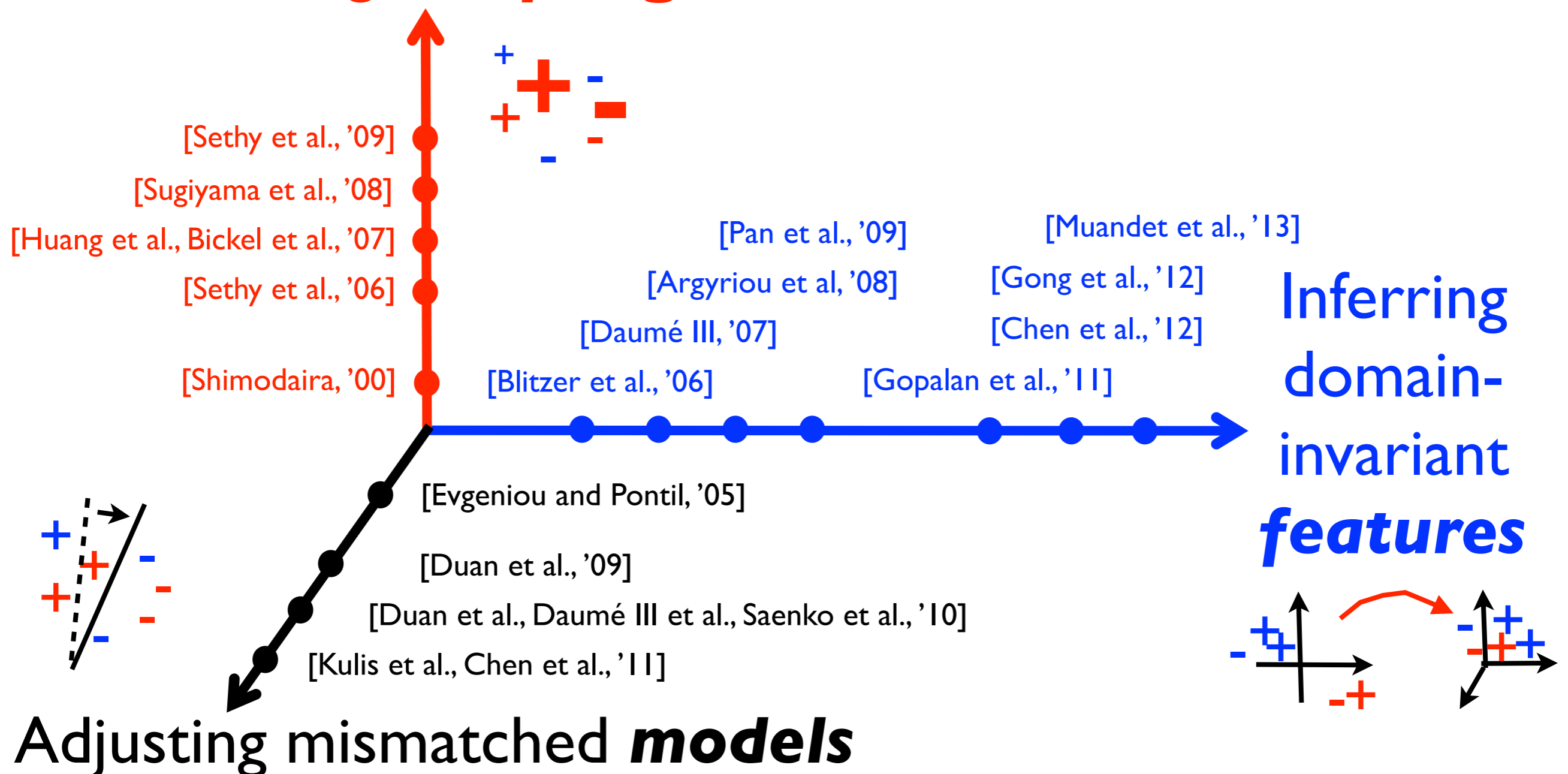


Groundtruth

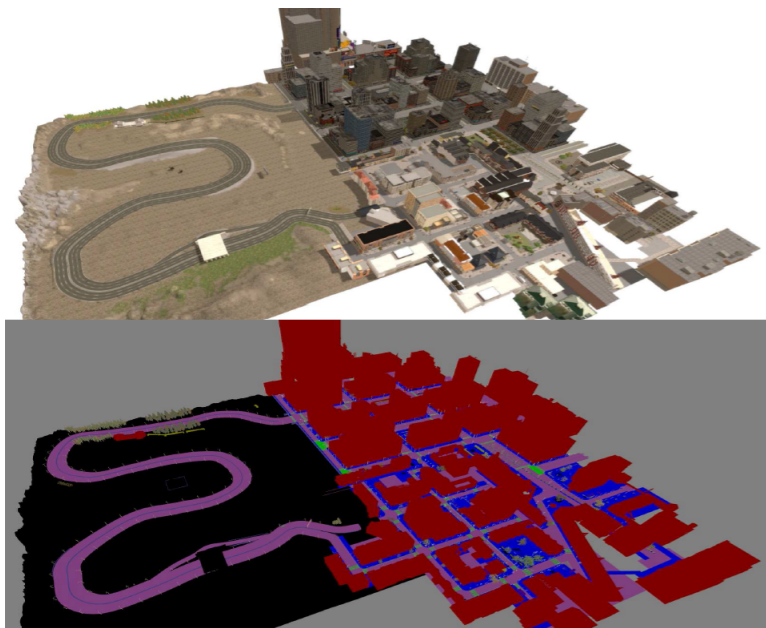
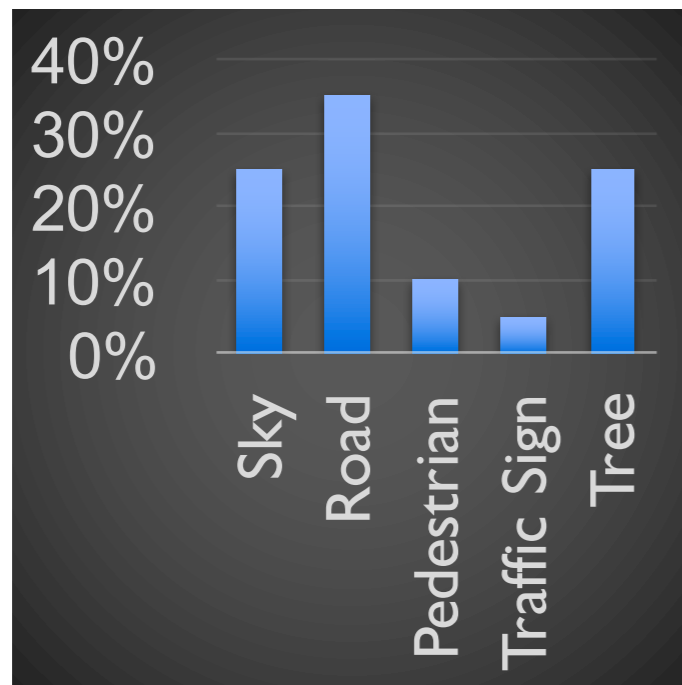


# This talk

Correcting *sampling* bias



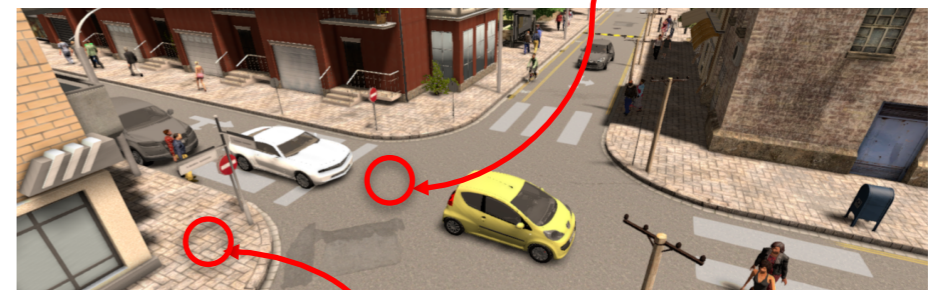
# Curriculum domain adaptation



**A**

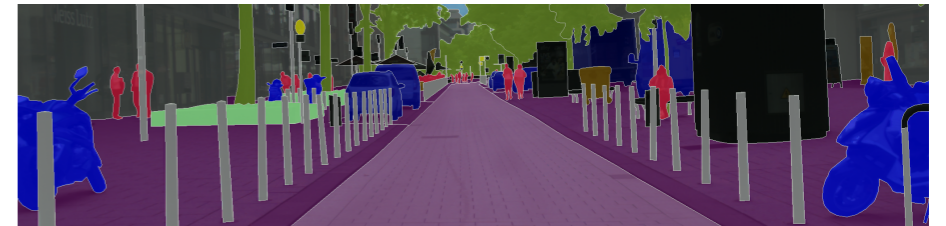
**B**

**C**

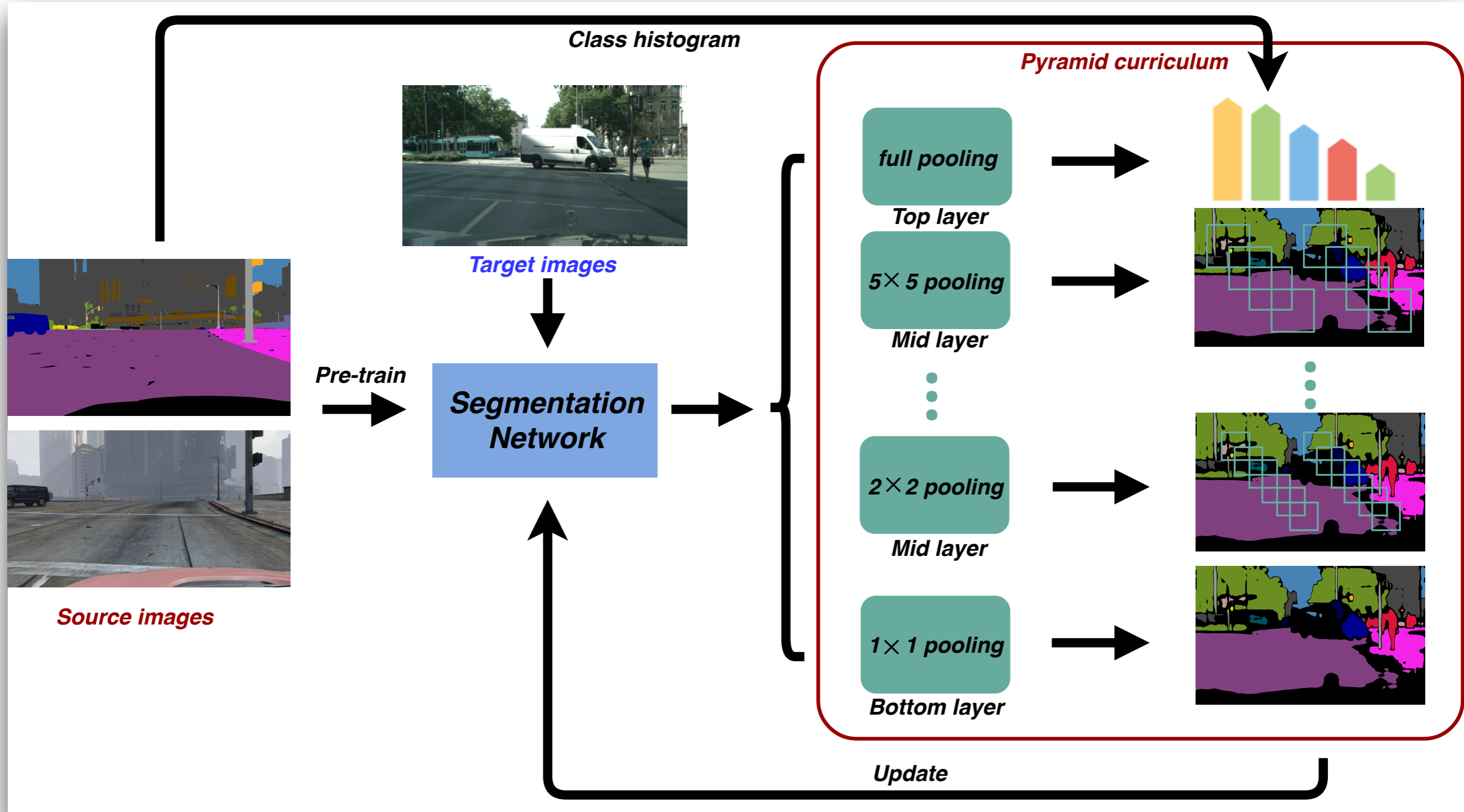


Road

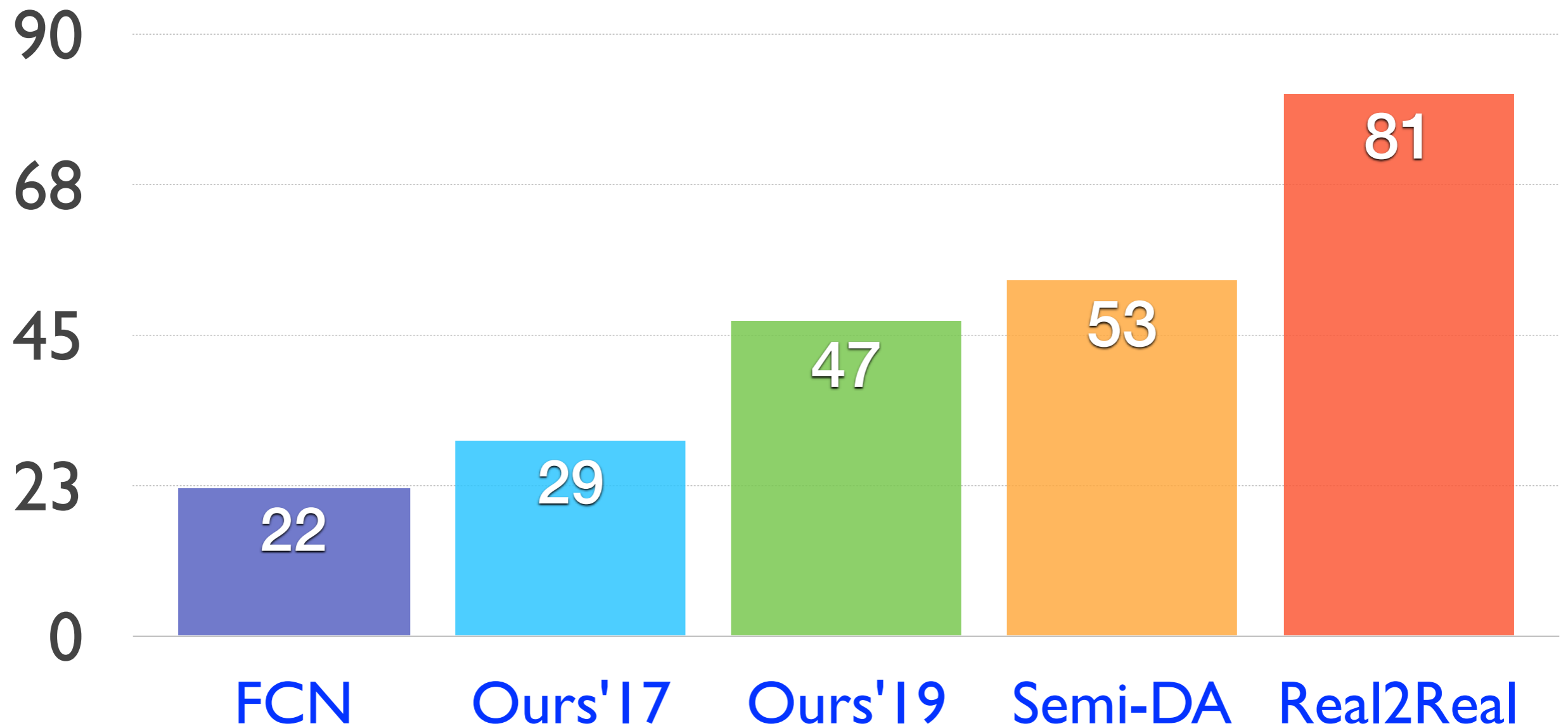
Sidewalk



# Pyramid Curriculum domain adaptation

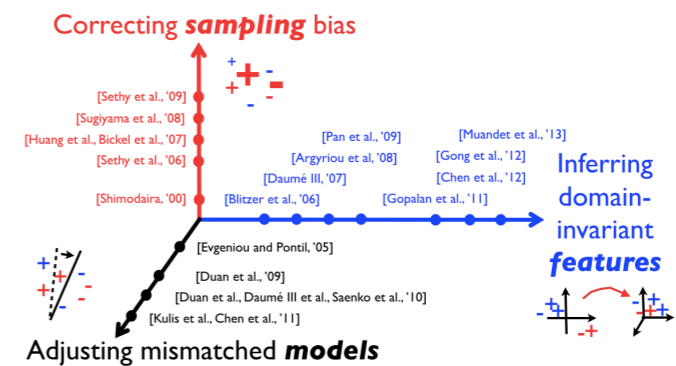


# Simulation to real world: closing the performance gap?

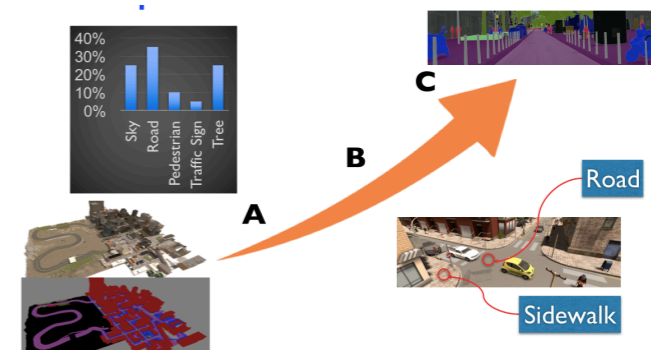


# Domain adaptation: key to **use** simulation “for real”

Domain-invariant features  
Importance sampling of data  
Adapt background models  
etc.

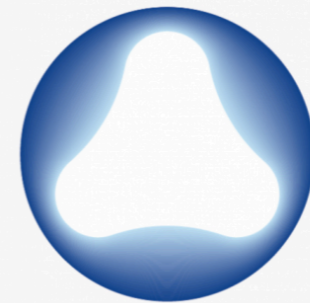
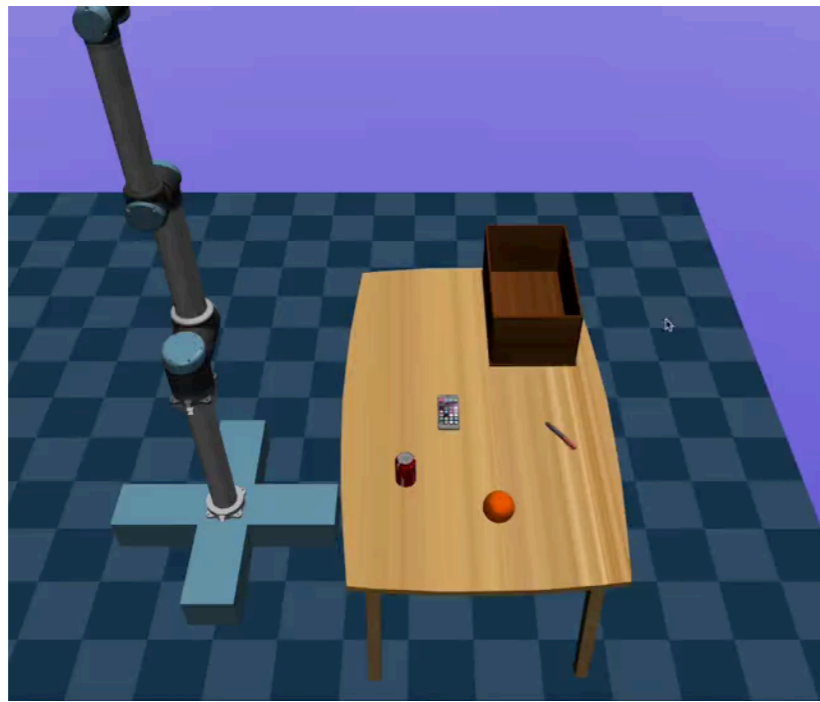


Curriculum domain adaptation  
Style transfer, etc.



Simulation to reality for **segmentation, detection, dynamics planning & control**, etc.

# Domain adaptation: key to use simulation “for real”



Tencent  
AI Lab



Simulation to reality for **segmentation, detection,**  
**Dynamics planning & control, etc.**

# Acknowledgements

**U. Southern California:** Fei Sha

**U. Texas at Austin:** Kristen Grauman

*Yang Zhang, Phil David, Qing Lian, and Lixin Duan*

